# **ENCODING SYMBOLIC SEQUENCES WITH SPIKING NEURAL RESERVOIRS**







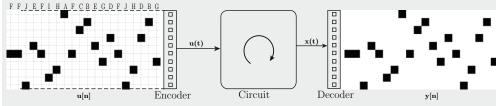
#### Introduction

- Spiking neural networks (SNN) are the computational substrate of neurobiological systems
- Study the nature of cognitive computation and the processes that subserve it
- Should consider known anatomical and physiological evidence; avoid introducing artificial biases

#### Survey the impact of:

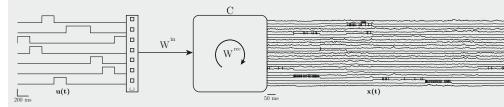
- Signal transduction and input delivery the encoding problem
- Choice of state variables and readout algorithms the *decoding* problem

# **Encoding symbolic sequences**

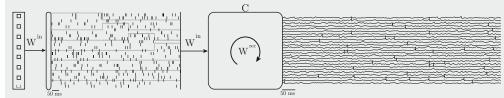


Explore two different encoding schemes:

**I** Direct - somatic input current of amplitude  $\rho_u$ . Each input channel mapped onto a random subset of neurons (determined by the structure of the input weights  $W^{\text{in}} \in \mathbb{R}_{\perp}^{N_u \times N}$ )



2 Indirect - Each stimulus converted to a fixed spatio-temporal spike pattern across  $N_{in} = N_E$  input neurons (frozen noise).  $\rho_u$  determines the average firing rate across the input population. Each input neuron mapped onto a random subset of neurons in the main circuit.



### State decoding and readout

Circuit state, x(t), consists of any adequate dynamical variable. We consider:

- Low-pass filtered spike trains (S): may introduce biases through the parameters of the filter kernel
- Membrane potentials (V): more natural, direct and unbiased alternative

#### **Circuit specifications**

Random, sparse and recurrently coupled network of N = 10000 homogeneous, adaptive exponential (AdEx) IaF neurons

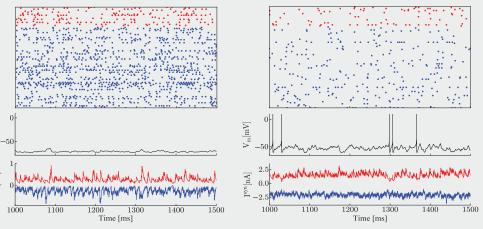
- $N_E = 0.8 \, \mathrm{N}$  excitatory and  $N_I = 0.2 \, \mathrm{N}$  inhibitory neurons
- Sparse and random input and recurrent connections, with synaptic weights and delays drawn independently from truncated normal distributions
- Exponential, conductance-based synapses with fixed and static parameters

## **Population dynamics**

Renato Duarte<sup>1,\*</sup>, Marvin Uhlmann<sup>2</sup>, Dick van den Broek<sup>2</sup>, Hartmut Fitz<sup>2,3</sup>, Karl Magnus Petersson<sup>2,4</sup>, Abigail Morrison<sup>1,5</sup>

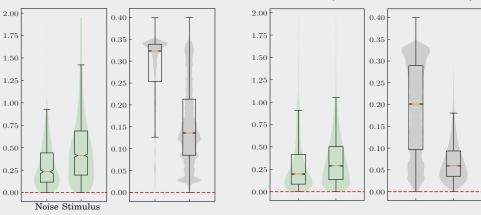
Quality of the input-state mappings and the underlying dynamics depends on the circuit's characteristics and how the input is delivered and interacts with it. Circuits should operate in physiologically plausible regimes.

- Tune input amplitude  $(\rho_u)$  and inhibition-to-excitation ratio  $(\gamma)$  in circuits driven by stationary, unspecific and stochastic input
- Goal: low-rate asynchronous irregular state, with balanced E/I (similar to active cortical states )



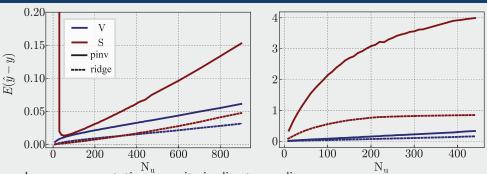
Spiking input leads to physiologically realistic responses:

- Sparser and more distributed activity patterns across the population; increased irregularity and reduced synchrony
- Provides the necessary synaptic drive to increase the circuit's overall responsiveness; Neurons operating close to threshold (high-conductance state)



Stimulus onset modulates the population state: desynchronization and increased regularity (more significant in indirect encoding)

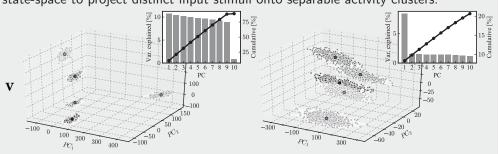
### **Encoding capacity**



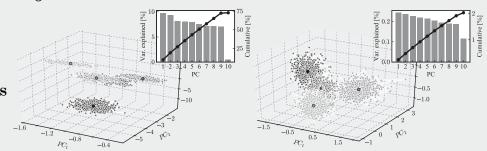
- Larger representation capacity in direct encoding
- Reading out V and regularization are beneficial smaller classification errors

## **Internal representations**

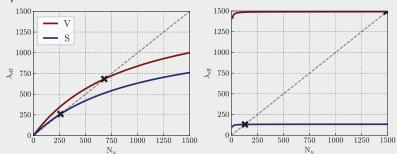
Circuit's macroscopic state determines how it exploits its high-dimensional state-space to project distinct input stimuli onto separable activity clusters.



- Direct encoding leads to clearer state separation: activity vectors in distinct and well segregated clusters
- Indirect encoding also leads to unique stimulus-specific representations, but with larger variance.



 Reading out from S 'distorts' the internal representations and reduces their uniqueness



 Indirect encoding leads to larger effective dimensionality (particularly for V); independent of the number of stimuli

#### **Conclusions and Outlook**

- Indirect encoding leads to more realistic responses: neurons operate close to threshold and population activity is sparser and more distributed
- Direct encoding is computationally beneficial: accurate classification and higher capacity; system's responses are enslaved by the input
- Larger variability and higher-dimensional responses in indirect encoding may be important for more complex computations
- The system's dynamics should be assessed with a direct, unbiased internal variable: information loss; under-represent the richness of the dynamics
- The (often arbitrary) choices of input encoding and decoding can significantly bias the results and lead to incorrect conclusions







