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## As soon as you taste it – evidence for sequential and parallel processing of gustatory information

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**As soon as you taste it – evidence for sequential and parallel processing of gustatory information**

**Abbreviated title:** Sequential and parallel processing of gustatory information

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45

46 **Abstract**

47 The quick and reliable detection and identification of a tastant in the mouth regulate nutrient  
48 uptake and toxin expulsion. Consistent with the pivotal role of the gustatory system, taste  
49 category information (e.g. sweet, salty) is represented during the earliest phase of the taste-  
50 evoked cortical response (Crouzet et al., 2015) and different tastes are perceived and responded  
51 to within only a few hundred milliseconds, in rodents (Perez et al., 2013) and humans (Bujas,  
52 1935). Currently, it is unknown whether taste detection and discrimination are sequential or  
53 parallel processes, i.e. whether you know what it is as soon as you taste it. To investigate the  
54 sequence of processing steps involved in taste perceptual decisions, participants tasted sour,  
55 salty, bitter, and sweet solutions and performed a taste-detection and a taste-discrimination task.  
56 We measured response times and 64-channel scalp electrophysiological recordings, and tested  
57 the link between the timing of behavioral decisions and the timing of neural taste representations  
58 determined with multivariate pattern analyses. Irrespective of taste and task, neural decoding  
59 onset and behavioral response times were strongly related, demonstrating that differences  
60 between taste judgments are reflected early during chemosensory encoding. Neural and  
61 behavioral detection times were faster for the iso-hedonic salty and sour tastes than their  
62 discrimination time. No such latency difference was observed for sweet and bitter, which differ  
63 hedonically. Together, these results indicate that the human gustatory system detects a taste  
64 faster than it discriminates between tastes, yet hedonic computations may run in parallel (Perez  
65 et al., 2013) and facilitate taste identification.

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69 **Significance Statement**

70 Human response behavior reflects the culmination of multiple processing stages, so that the  
71 emergence of the commonly observed response delay between simple and more complex  
72 gustatory perceptual decisions remained unaddressed. For the first time, we show a strong  
73 correspondence between neural and behavioral task-dependent latency differences, providing  
74 evidence that this lag is represented during early chemosensory encoding, rather than resulting  
75 from higher-level cognitive processing. Moreover, we find that the processing sequence itself  
76 varies with taste contrast, likely dependent on hedonics. We suggest that taste hedonic features  
77 are processed in parallel to purely sensory computations with the potential to facilitate stimulus  
78 identification in the human gustatory sense, supporting the concept of a flexible sequence of  
79 gustatory coding states.

80  
81  
82 **Introduction**

83 The innate ability to discriminate between basic taste categories (see Cowart, 1981;  
84 Steiner et al., 2001) reflects the ecological imperative of the mammalian sense of taste and  
85 underlines its role in nutrient sensing and the avoidance of harmful substances. Indeed, sweet  
86 taste indicates the availability of carbohydrates, salty taste allows electrolyte detection, umami  
87 taste serves protein recognition, and sour and bitter tastes alert us to acids and potentially  
88 harmful substances like alkaloids, respectively (see Breslin, 2013).

89 Each taste category is detected by specific receptors, mostly on the tongue (Roper and  
90 Chaudhari, 2017), and taste-specific information is transduced to the brain stem, eventually  
91 arriving at dissociable cortical representations (Katz et al., 2002a; Schoenfeld et al., 2004; Pavao  
92 et al., 2014; Crouzet et al., 2015; Wallroth et al., 2018). Despite detailed descriptions of  
93 peripheral and central sites of gustatory information processing, the emergence of the taste  
94 processing cascade, such as the detection of and discrimination between tastes, is not yet  
95 understood.

96 Early investigations of human taste behavior demonstrated that tastes can be detected  
97 within only 200 ms (Lester and Halpern, 1979; Yamamoto and Kawamura, 1981), and that more  
98 complex taste judgments such as identification and discrimination take 100 to 200 ms longer (for  
99 an overview see Halpern, 1986). Interestingly, Kuznicki and Turner (1986) hypothesized that

100 taste discrimination times are intimately linked with the time required to detect individual  
 101 tastants (termed *time criterion strategy*). Accordingly, during the discrimination of tastes with  
 102 different detection latencies, the faster taste serves as a cue that triggers the response, which  
 103 results in an apparent speed-up of the discriminatory decision for the slower taste. Contrarily,  
 104 when tastes with similar detection latencies are to be discriminated, the absence of such a  
 105 response cue slows the discriminatory decision considerably as compared to their individual  
 106 detection times (Kuznicki and Turner, 1986).

107 Generally, differential timing between simple and more complex evaluations (e.g.  
 108 detection of a taste or judging its intensity) has been largely attributed to central processing, as  
 109 neither correlations of the temporal properties of the taste periphery nor chemical properties of  
 110 the tastants could account for the magnitude of the observed differences (Halpern, 1986; Kelling,  
 111 1986). However, given that behavioral outputs reflect the culmination of several processing  
 112 stages, prior work was unable to address whether the observed timing differences between taste  
 113 judgments – particularly taste detection and identification – are a consequence of early central  
 114 processing associated with chemosensory encoding or later central processing associated with  
 115 higher-level cognition, such as decision-making. To this end, investigating the occurrence of  
 116 taste-related responses in ongoing neural activity (e.g. via electrophysiological recordings)  
 117 provides an ideal tool to address whether attentional modulation affects early sensory processing  
 118 or higher-level cognition such as memory, response selection, etc. (see Luck and Hillyard, 2000).  
 119 So far, our mechanistic understanding of the taste processing sequence is based on rodents,  
 120 where single neuron recordings in the gustatory cortex revealed separable stages of taste-  
 121 nonspecific action potential bursts, which likely represent oral somatosensation, and more  
 122 complex, taste-specific responses (Katz et al., 2001; Baez-Santiago et al., 2016), although these  
 123 findings cannot be readily transferred to humans given differences between species and  
 124 experimental protocols. Further findings suggest that gustatory responses are not represented by  
 125 stationary sensory codes but are subject to contextual modulations such as attention and  
 126 expectation (e.g. Fontanini and Katz, 2006, 2009; Samuelsen et al., 2012).

127 In comparison with other sensory systems, the olfactory sense may afford the most  
 128 relatable insights, as major perceptual computations conclude within a time frame akin to the  
 129 gustatory sense (compare Crouzet et al., 2015; Jiang et al., 2017), with a temporal advantage for  
 130 detection over discrimination performance of comparable magnitude (~200 ms; cf. Halpern,

131 1986; Olofsson et al., 2013). In olfaction, response-time data suggest a cascade with distinct  
 132 processing stages for detection, identification, and edibility, which unfold in a causal, sequential  
 133 manner, while valence computations may also run, at least in part, in parallel to identification  
 134 (Olofsson et al., 2013). In contrast, detection and categorization of visual objects (such as ‘bird’  
 135 or ‘car’) may in fact occur simultaneously (Grill-Spector and Kanwisher, 2005), although it has  
 136 also been suggested that detection and identification are not intrinsically linked but rather are  
 137 contingent upon a variety of task factors (Mack et al., 2008).

138 Here, we investigated the processing sequence of two distinct taste judgments: detection  
 139 and discrimination. Specifically, we tested whether temporal differences between taste detection  
 140 and discrimination are already reflected at the early stages of sensory encoding or only manifest  
 141 during later stages related to higher-level cognitive processing, using multivariate pattern  
 142 analysis of gustatory electroencephalography (EEG) and psychomotor response times.

143

#### 144 **Materials and Methods**

145 *Participants.* Twenty-one healthy and lean individuals participated in the experiment and  
 146 received monetary compensation or class credits. Exclusion criteria were heavy smoking,  
 147 pregnancy, impaired sense of taste, hearing aid, and past or current neurological or psychological  
 148 disorders; the information was self-report based. One subject was excluded from all analyses due  
 149 to technical difficulties during data collection. One participant completed only the EEG part and  
 150 did not participate in the rating procedure; we kept this partial data set. Accordingly, data from  
 151 20 participants, 16 women, 18 to 34 years old (Mean age  $25.27 \pm 4.04$  SD; Mean BMI  $21.82 \pm$   
 152  $2.66$  SEM), are reported for the EEG and behavioral data, and data from 19 participants, 15  
 153 women, 18 to 34 (Mean age  $25.40 \pm 4.10$  SD; Mean BMI  $21.97 \pm 2.64$  SEM) years old, are  
 154 reported for the ratings. The study conformed to the revised version of the Declaration of  
 155 Helsinki and was approved by the ethics board of the German Psychological Society.  
 156 Participants provided written informed consent prior to participation.

157 *Materials.* Four solutions with a clear taste were presented to participants: 0.684 M  
 158 sodium chloride (salty; local supermarket, REWE, Köln, >97% purity), 0.052 M citric acid  
 159 (sour; SAFC, CAS#77-92-9, Sigma Aldrich, Inc., St. Louis, MO, USA), 0.003 M quinine  
 160 monohydrate (bitter; CAS#207671-44-1, Sigma Aldrich, Inc., St. Louis, MO, USA), and 0.075

161 M Splenda® (sweet; Tate & Lyle\*, London, UK). Solutions were prepared daily by dissolving  
162 the chemical in distilled water.

163 Taste and rinse solutions were delivered with the GU002 gustometer (Burghart  
164 Messtechnik GmbH, Wedel, Germany), which stores solutions in separate bottles that each  
165 supply a syringe pump with a check valve (Iannilli et al., 2015). From there, solutions are  
166 transported via separate, 5 m long Teflon tubes to a manifold outlet where they mount together  
167 with compressed air to a spray nozzle that atomizes the liquids to an even spray. The spray  
168 nozzle is positioned 1-1.5 cm above the slightly extended tongue so that the spray covers a large  
169 area of the anterior, slightly extended tongue's surface. All tubes ran inside a hose filled with  
170 water at 38°C until the manifold to keep the solutions at a constant temperature and to minimize  
171 any thermal sensations. During the experiment, the participant comfortably leaned against a  
172 forehead rest, which stabilized the head and held the spray nozzle in place. In this position,  
173 liquids were applied to the slightly extended tongue and not swallowed but collected in a bowl  
174 underneath the chin. The position was monitored online via camera to monitor positioning of the  
175 tongue and movements.

176 The gustometer was set to apply regular, distinct spray pulses. During each pulse, 70 µl  
177 of liquid were dispensed during 100 ms; this period was followed by a pause of 200 ms, which  
178 served to separate consecutive spray pulses. Each taste stimulus consisted of three such pulses  
179 and amounted to a bolus of 210 µl delivered over a period of 900 ms (flow rate: 233 µl/s). The  
180 timing and flow rate were optimized to minimize mixing of individual spray pulses and to elicit  
181 the experience of a continuous flow of liquid to the tongue. The distinct spray pulses permit to  
182 embed a tastant in the “flow” of control or water stimuli without tactile cue. Notably, participants  
183 experience a tactile “pulsing” only for a few seconds until the lingual somatosensory system is  
184 habituated. During the development of this procedure, we determined the time required for  
185 lingual habituation; we measured the time to the abolishment of the lingual somatosensory  
186 steady-state response and confirmed our findings with verbal reports of numbing of the tongue.  
187 The steady-state response was abolished within less than 10 s. As a result, we present water  
188 pulses for at least 10 s at the beginning of each experimental block or experiment (see  
189 Tzieropoulos et al., 2013; Crouzet et al., 2015). The time between the TTL pulses controlling the  
190 syringe plungers, which push the liquids through the tubes and the spray nozzle, until the aerosol



191 reaches the tongue's surface, was measured by the supplier for the experimental setting described  
 192 here following a previously proposed conductivity measurement (Kelling, 1986). It revealed a  
 193 time lag of 36 ms (SD = 2 ms), which the stimulus onset in the EEG data was corrected for.

194 *Design.* Participants completed two forced choice response time tasks, which alternated  
 195 block-wise and each repeated four times for a total of eight blocks. In the “detection” task,  
 196 participants were asked to decide whether they received a tastant (any of the four) or water, and  
 197 to respond with the appropriate button press as quickly as possible. There were 160 tastant trials  
 198 (40 per tastant) and 160 water trials, for a total of 320 detection trials. In the “discrimination”  
 199 task, participants were asked to decide between two pairs of tastes. There were 160  
 200 discrimination trials in total (40 per tastant). The discrimination was performed for two pairs:  
 201 salty versus sour and sweet versus bitter. The tastant pairs were selected based on three criteria:  
 202 1) Same type of taste receptors; salty and sour taste are signaled via ion channels, and for sweet  
 203 and bitter via G protein-coupled receptors) which convey information at different speeds  
 204 (Pfaffmann, 1955); 2) Similar behavioral response speed; taste detection responses are faster for  
 205 salty and sour than for sweet and bitter (Yamamoto and Kawamura, 1981; Kuznicki and Turner,  
 206 1986), which, according to the time criterion hypothesis, would lead to the faster taste serving as  
 207 a response cue in a discrimination; 3) Similar cortical response latencies; similarly to reaction  
 208 times, salty and sour evoked earlier cortical responses than sweet and bitter (Kobayakawa et al.,  
 209 1999; Crouzet et al., 2015).

210 At the beginning of each trial, a fixation dot was displayed along with two answer  
 211 options, with the option on the left corresponding to the leftmost button on the button box, and  
 212 the option on the right corresponding to the rightmost button. The response mappings were  
 213 pseudo-randomized across trials and equiprobable. A fixation cross replaced the fixation dot  
 214 after 2-2.5s to indicate that the gustatory stimulus (taste or water) was being administered, and  
 215 that participants should respond with the respective button press. After 3s, a gray screen was  
 216 displayed until the next trial. The rinsing period between trials was 15s for discrimination, and  
 217 was shortened to 10s in the detection task, due to the inclusion of water trials. Rinsing started  
 218 immediately after tastant presentation and continued until the next tastant. After the eight task  
 219 blocks, participants completed a short evaluation block, in which each tastant was presented once  
 220 more in pseudo-random order and participants were to rate intensity and pleasantness on a



horizontal 101-point visual analogue scale anchored with 0 (corresponding to *no sensation*) and 100 (*extremely intense*) and with -50 (extremely unpleasant) and 50 (extremely pleasant), respectively. The experiment lasted approximately 120 minutes including breaks.

*EEG data acquisition.* Participants were seated in a sound-attenuated recording booth (Studiobox GmbH, Walzbach, Germany) with the gustometer positioned outside. The electroencephalogram (EEG) was recorded with an activCHamp amplifier system (Brain Products GmbH, Munich, Germany) at a sampling rate of 500 Hz with analog 0.01 Hz high-pass and 200 Hz low-pass filters using PyCorder (Brain Vision LLC, Morrisville, NC, USA) with 64 Ag/AgCl active electrodes placed in an elastic cap according to the extended 10/10 system.

*EEG data pre-processing.* The EEG data were processed offline using custom MATLAB- and Python-based scripts with functions from EEGLAB (Delorme and Makeig, 2004) and Autoreject (Jas et al., 2017), respectively. Data were first down-sampled to 200 Hz to improve the signal-to-noise ratio and computation speed. Slow drifts were corrected with linear de-trending and line noise (50 Hz) was removed with a set of multi-tapers over sliding time windows. The continuous data were then segmented into epochs spanning from -0.5 s to 3 s relative to stimulus onset and Autoreject was applied to interpolate noisy channels within epochs. Next, an extended Infomax independent component analysis (ICA; Makeig et al., 1997) was computed to identify artifactual components with manual inspection guided by ADJUST (Mognon et al., 2011), which uses temporal and spatial characteristics of the ICs in order to detect outliers. ICs representing common artifacts were subtracted from the data. The data were then re-referenced to the average of all electrodes. Finally, because previous findings localized taste information in the lower frequency spectrum (Pavao et al., 2014), we applied zero-phase Hamming-windowed sinc finite impulse response filters (cutoff: -6 dB, maximum passband deviation: 0.2%, stopband attenuation: -53 dB) to isolate the frequency spectrum below  $6 \pm 2$  Hz (order: 330) and above  $0.5 \pm 1$  Hz (order: 660), and subsequently shortened the epochs to -0.2 s to 1.5 s. The frequency cut-off was based on recent findings showing that taste quality information is encoded within the power and phase information of the delta and lower theta frequency bands (roughly up to 6 Hz; Hardikar et al., 2018; Wallroth et al., 2018). Trials were then normalized by subtracting the average of each electrode's baseline period (-200 ms to stimulus onset) before decoding analysis. No trials were excluded from the data.

251 *Descriptive EEG analysis.* In order to quantify the strength of the electrophysiological  
 252 signal for each experimental condition, we computed the global field power (GFP), a reference-  
 253 free index of electric field strength, per task and taste. The GFP is a measure of variance (i.e. the  
 254 average of the standard deviations of the event-related potentials at each of the 64 electrodes)  
 255 and expresses how much electrical activity (averaged across participants) occurs in response to  
 256 an event (Figure 2A). To illustrate the electric field distributions, we computed topographical  
 257 voltage maps for each taste and task. Each map represents the grand-averaged, mean voltage  
 258 from 150-200 ms and 50 ms surrounding the mean decoding onset time relative to water (Figure  
 259 2B). Difference maps were computed to remove the visual evoked response elicited by the  
 260 display of the fixation cross.

261 *Decoding analysis.* In order to determine the time point at which information related to  
 262 detection and discrimination of tastes is represented at the single-trial level, we performed a  
 263 time-resolved multivariate pattern analysis on the amplitudes of all 64 electrodes (MVPA; see  
 264 Kriegeskorte, 2011) embedded in a temporal generalization method (see King and Dehaene,  
 265 2014). For each participant, the MVPA was implemented with multiple binary L2-regularized  
 266 logistic regression classifiers (Fan et al., 2008). To mimic the behavioral tasks, four classifiers  
 267 were trained to detect one of the tastants contrasted to water (using trials from the detection  
 268 task), and two classifiers were trained to discriminate the two tastant pairs (salty-sour and sweet-  
 269 bitter, using trials from the discrimination task). The procedure was implemented with a  
 270 stratified leave-one-trial-out cross-validation (i.e. on every iteration, a trial of each taste is left  
 271 out). Trials with incorrect behavioral responses were excluded from decoding.

272 Using the temporal generalization method, a taste-related activity pattern learned at one  
 273 time point on the population level of trials (reflecting an *average*) is generalized backward and  
 274 forward in time, given the time series of a single trial. The resulting classification performance  
 275 reflects the correspondence between *single* and *average* trial activity across time. Unlike the  
 276 common MVPA approach with pattern learning and testing performed exclusively at identical  
 277 time points, this generalization approach is better suited to determine activity onsets at the  
 278 single-trial level by fully taking into account the trial-to-trial variability of gustatory processing  
 279 states (cf. Jones et al., 2007). Hence, trial-level taste-related activation patterns before or after the  
 280 average taste response can still be detected.

281 In order to determine the onset of the taste-signal at the single-trial level, we used a  
 282 searchlight approach in line with the “maximum cluster area” statistic (i.e. a pre-defined number  
 283 of neighboring time-points exceed a statistical threshold; cf. Bullmore et al., 1999). Given that  
 284 the sigmoid function of the logistic regression naturally quantifies the certainty with which a  
 285 classifier makes its decision, we defined a classification as accurate when the correct choice was  
 286 made with a certainty exceeding the 95% confidence interval of the binomial threshold (a  
 287 common statistic in classification analysis because it adapts the chance level to the sample size,  
 288 cf. Combrisson and Jerbi, 2015). Because the decisional certainty is strongly affected by the  
 289 hyperparameter  $C$  (the regularization constant), with negligible influence on the overall  
 290 performance, we fixed the parameter at  $C = 0.005$ , which essentially shrinks the standard  
 291 deviation of the normal distribution of decision values (as compared to the default of  $C = 1$ ) for  
 292 more robust onset estimations. The cluster size is a free parameter which was defined as 50 ms of  
 293 a stable pattern average (x-direction) and 100 ms of 95% successful generalization (y-direction).  
 294 This cluster-asymmetry reflects our prioritization of stable estimates at the single-trial level over  
 295 average pattern stability. The taste-signal onset was defined as the earliest generalization time-  
 296 point in the first cluster of significant decoding performance.

297 Notably, this type of temporal clustering is more liberal with respect to the adjustment for  
 298 multiple null hypothesis testing than the alternative permutation-based approach (cf. Maris and  
 299 Oostenveld, 2007). However, the latter (stricter) procedure is better suited to identify whether or  
 300 not an effect is present, rather than *when* it first occurs. Given previous findings that taste  
 301 qualities can be successfully decoded from EEG recordings (cf. Crouzet et al., 2015; Hardikar et  
 302 al., 2018; Wallroth et al., 2018), our chief concern was to find an adjustment procedure which  
 303 balances type I and type II error rates such that we would identify the taste-signal onset as  
 304 accurately as possible (i.e. with a minimal number of false alarms but also as few misses of the  
 305 true signal). To summarize, our present motivation was to explore exactly *when* a taste-signal  
 306 emerges at the single-trial level, rather than to investigate *whether* a taste-signal occurs at all.

307 The classifier performance was summarized for grand-average visualization as the area  
 308 under the receiver operating characteristic curve (AUC), and for the statistical analysis of the  
 309 single-trial results the accuracy was defined as the percentage of trials for which an onset was  
 310 determined successfully.

311 *Statistical analysis.* Statistical analyses were performed with R (R Core Team, 2017).  
 312 Ratings were analyzed using Student's *t*-tests to compare the tastes within a pair, sour with salty  
 313 and sweet with bitter and the degree of pleasantness (positive, neutral, or negative) was tested  
 314 using one-sample *t*-tests against a null hypothesis of zero, with zero corresponding to neutral on  
 315 the rating scale. For each of the dependent variables response time (RT), accuracy, decoding  
 316 onset, and decoding accuracy and for each taste pair (sour-salty or sweet-bitter), a two-way  
 317 repeated measures ANOVA with the factors TASK (detection, discrimination) and TASTE were  
 318 computed. Paired samples Student's *t*-tests of the difference between discrimination and  
 319 detection were used to resolve TASTE x TASK interactions. One-sided Pearson correlations  
 320 were computed of the difference values between detection and discrimination decoding onset and  
 321 response times to verify the correspondence between neural and behavioral effects. The alpha-  
 322 level was a priori set to .05; for violations of sphericity Greenhouse-Geisser correction was  
 323 applied to the degrees of freedom. We report uncorrected degrees of freedom and the absolute  
 324 values of Cohen's *d* effect size estimations.

325

## 326 **Results**

327 *Ratings.* Stimulus concentrations were chosen based on previous studies such that all  
 328 tastants are clearly perceivable, that tastants within a pair were similarly intense, and that tastants  
 329 were acceptable (see Figure 2C and D). Overall, all tastes were moderately intense (mean  
 330 intensity range 52.35 – 69.97; Figure 2A). Bitter and sweet were iso-intense ( $t_{18} = 0.03$ ,  $p = .978$ ,  
 331  $d = 0.01$ ); yet sour was more intense than salty ( $t_{18} = -2.83$ ,  $p = .022$ ,  $d = 0.43$ ). As expected,  
 332 salty and sour were neutral in pleasantness (*t*-test against zero; salty:  $t_{18} = -0.67$ ,  $p = .680$ ,  $d =$   
 333  $0.22$ ; sour:  $t_{18} = -0.92$ ,  $p = .594$ ,  $d = 0.30$ ) and both were similarly pleasant ( $t_{18} = 0.41$ ,  $p = .784$ ,  
 334  $d = 0.05$ ). Bitter and sweet, on the other hand, varied strongly in pleasantness ( $t_{18} = -7.13$ ,  $p <$   
 335  $.001$ ,  $d = 0.99$ ) such that bitter was clearly unpleasant ( $t_{18} = -4.44$ ,  $p < .001$ ,  $d = 1.44$ ) and sweet  
 336 was clearly pleasant ( $t_{18} = 5.00$ ,  $p < .001$ ,  $d = 1.62$ ), which was to be expected (see Figure 2D).

337 *Behavioral data.* In line with the study design, statistical analyses were conducted  
 338 separately for the taste pairs “sour - salty” and “sweet - bitter”. RTs and accuracy are  
 339 summarized in Table 1 and shown in Figure 3B.

340 For the salty and sour contrast, detection RTs were significantly faster than  
 341 discrimination RTs ( $F_{1,19} = 119.61, p < .001, \eta^2 = .64$ ), and RTs were similar for both tastes  
 342 ( $F_{1,19} = 1.08, p = .310, \eta^2 = .003$ ). A task x taste interaction was observed ( $F_{1,19} = 18.70, p < .001,$   
 343  $\eta^2 = .03$ ) and the comparison of the difference between detection and discrimination revealed  
 344 that the effect was larger for salty than for sour ( $t_{19} = 4.32, p < .001, d = 0.45$ ). Accuracy was  
 345 significantly higher in the detection than in the discrimination task ( $F_{1,19} = 38.24, p < .001, \eta^2 =$   
 346  $.39$ ) and also higher for sour than for salty ( $F_{1,19} = 6.91, p = .020, \eta^2 = .05$ ). Again, a task x taste  
 347 interaction was observed ( $F_{1,19} = 6.26, p = .020, \eta^2 = .06$ ) and the comparison of the difference  
 348 between detection and discrimination revealed that the effect was larger for salty than for sour  
 349 ( $t_{19} = -2.50, p = .022, d = 0.79$ ).

350 For the sweet and bitter contrast, RTs were similar for the detection and discrimination  
 351 tasks ( $F_{1,19} = 1.62, p = .219, \eta^2 = .01$ ), and RTs were faster for sweet than for bitter ( $F_{1,19} =$   
 352  $12.07, p = .003, \eta^2 = .03$ ). Accuracy was significantly higher in the discrimination than in the  
 353 detection task ( $F_{1,19} = 7.10, p = .020, \eta^2 = .09$ ), and also higher for sweet than for bitter ( $F_{1,19} =$   
 354  $7.54, p = .010, \eta^2 = .04$ ). A task x taste interaction was observed ( $F_{1,19} = 8.67, p = .008, \eta^2 = .07$ )  
 355 and a comparison of the difference in accuracy between detection and discrimination revealed  
 356 that the effect was larger for bitter than for sweet ( $t_{19} = -2.94, p = .008, d = 0.56$ ).

357 *Classifier.* Statistical analyses were performed on within-subject decoding results which  
 358 are visualized as the grand-average performance in Figure 3A. Decoding onset times and the  
 359 accuracy of the classifier, which was defined as the percentage of trials for which an onset was  
 360 determined (i.e. at some point in time the taste was correctly identified for the predefined cluster  
 361 period) are summarized in Table 2 and shown in Figure 3C. The contrasts separated the analyses  
 362 for the taste pairs “sour - salty” and “sweet - bitter” in line with the study design as before.  
 363 Because two participants performed poorly during the behavioral discrimination of salty and  
 364 sour, too few trials remained for the decoder to learn their respective taste patterns. Hence, the  
 365 analyses involving salty and sour tastes were computed on lower sample sizes (indicated by the  
 366 lower number of degrees of freedom).

367 For the salty and sour contrast, decoding onsets during detection were significantly faster  
 368 than during discrimination ( $F_{1,17} = 44.75, p < .001, \eta^2 = .53$ ), and onset times were similar for  
 369 both tastes ( $F_{1,17} = 0.16, p = .692, \eta^2 = .001$ ). Likewise, classifier accuracy was significantly

370 higher during detection than discrimination ( $F_{1,17} = 35.01$ ,  $p < .001$ ,  $\eta^2 = .50$ ), and similar for  
 371 both tastes ( $F_{1,17} = 0.87$ ,  $p = .365$ ,  $\eta^2 = .001$ ).

372 For the sweet and bitter contrast, decoding onsets were similar for both tasks ( $F_{1,19} =$   
 373  $0.13$ ,  $p = .723$ ,  $\eta^2 = .001$ ) and for both tastes ( $F_{1,19} = 0.04$ ,  $p = .851$ ,  $\eta^2 = .00$ ). Likewise, classifier  
 374 accuracy did not differ among the tasks ( $F_{1,19} = 0.07$ ,  $p = .794$ ,  $\eta^2 = .001$ ) nor tastes ( $F_{1,19} = 0.03$ ,  
 375  $p = .865$ ,  $\eta^2 = .00$ ).

376 *Neural-Behavioral correspondence.* In order to verify the correspondence between the  
 377 task-specific effects observed for decoding onsets and RTs, we calculated Pearson correlations of  
 378 the taste- and subject-wise difference values between detection and discrimination latencies for  
 379 decoding onsets and for RTs (Figure 3D). We observed significant positive correlations for salty  
 380 ( $r_{17} = .40$ ,  $p = .045$ ), sweet ( $r_{18} = .57$ ,  $p = .004$ ), bitter ( $r_{18} = .47$ ,  $p = .017$ ), but no significant  
 381 correlation for sour ( $r_{17} = .10$ ,  $p = .343$ ).

382

### 383 Discussion

384 In this study, we investigated the processing sequence of simple and complex gustatory  
 385 perceptual decisions, using electrophysiological patterns and behavioral responses elicited by  
 386 salty, sour, sweet, and bitter tastants. Building upon recent findings that taste category  
 387 information is available within the time period of the earliest evoked response, we examined  
 388 whether the detection and discrimination of a taste are simultaneous or distinct processing stages,  
 389 and whether potential differences are represented early or late in the gustatory processing  
 390 cascade. For the first time, we demonstrate not only a close correspondence between the earliest  
 391 neural and behavioral responses, but also provide evidence that temporal differences between  
 392 simple and complex taste-related decisions are established early during chemosensory encoding,  
 393 rather than later during higher-level cognition. Interestingly though, the latencies of detection  
 394 and discrimination were contingent upon the specific taste comparison, such that the temporal  
 395 sequence varied with the hedonic contrast, suggesting that gustatory features may be processed  
 396 partially in parallel.

397 For salty and sour, detection times were significantly faster than discrimination times,  
 398 with approximately 100 ms difference in their neural onsets, and 300 to 400 ms difference



399 between behavioral responses, suggesting that gustatory features required for the mere detection  
400 and for taste category discrimination are processed sequentially so that the depth of processing  
401 increases with time. This observation is consistent with previous response time studies which  
402 showed that simple taste judgments such as taste detection are 100-200 ms faster than more  
403 complex judgments such as taste discrimination (Yamamoto and Kawamura, 1981; Halpern,  
404 1986), and specifically that the discrimination of salty and sour requires even more time (an  
405 additional 400-600 ms) as compared to their individual taste detection (Kuznicki and Turner,  
406 1986). The authors attributed this taste-specific increase in discrimination time to the failure of  
407 the *time criterion strategy*, which suggests that discrimination performance is controlled by the  
408 detection latency of the faster of two tastes which can be used as a response cue (essentially  
409 reducing the processing depth required for actual identification). Accordingly, the difference  
410 between taste detection and identification would be *underestimated* regularly, given that the  
411 speed at which a discrimination task is solved benefits from differing detection latencies between  
412 tastes, whereas discriminating tastes with similar detection latencies would reflect actual  
413 discrimination times. However, probing this hypothesis in gustation is not trivial because  
414 matching detection times are typically only observed for the juxtaposition of salty and sour.

415 In contrast to previous work, we observed no neural and only a minuscule behavioral  
416 difference in detection latencies for bitter and sweet, so that the likely failure of the time criterion  
417 strategy should have predicted an increase in discrimination time. Crucially though, we observed  
418 similar processing times for the detection of sweet and bitter and their discrimination, both at the  
419 neural and behavioral level. The absence of any task-dependency when comparing sweet and  
420 bitter suggests that a different mechanism – not available in the contrast of salty and sour –  
421 diminished the time lag between taste detection and discrimination. Thus, we argue that taste  
422 features that facilitate the identification process were available already early during taste  
423 processing, in line with the notion that the gustatory processing cascade does not simply  
424 constitute an invariant sequence of coding states (e.g. Fontanini and Katz, 2006, 2009;  
425 Samuelsen et al., 2012).

426 One apparent difference between the two taste-discrimination contrasts lies in the valence  
427 associated with the individual tastants. Whereas salty and sour were virtually identical with  
428 respect to their neutral hedonic value, sweet and bitter showed a marked difference, tending



429 towards the positive and negative extremes of the pleasantness scale, respectively. While  
 430 previous reports suggested that similar detection latencies caused the increase in discrimination  
 431 times (Kuznicki and Turner, 1986), perhaps it was hedonic similarity that reduced stimulus  
 432 distinctiveness instead. This would also be consistent with the comparably high error rates in the  
 433 salty-sour discrimination and suggest that task difficulty increased concomitantly with  
 434 processing times. Similar observations were made in olfaction, where discrimination of similar  
 435 odors required additional processing time (Abraham et al., 2004). Likewise, for the sweet-bitter  
 436 discrimination, valence may have served as the decisive response cue for the discrimination task,  
 437 essentially substituting the presumed role of individual detection latency, and thereby  
 438 compensating the need for additional processing time and potential performance impairments.  
 439 Hence, the putative role of hedonics in taste identification emphasizes that the gustatory  
 440 processing cascade unlikely unfolds in a purely serial manner but rather that taste detection,  
 441 identification, and palatability are processed in parallel or with considerable overlap as it has  
 442 been shown in rodents (Perez et al., 2013).

443 Anatomical and physiological evidence from primates suggests that sensory and hedonic  
 444 features of a taste event are indeed processed largely in parallel (see Sowards and Sowards,  
 445 2002). In contrast, rodent studies revealed adaptations in the earliest taste response of amygdalar  
 446 neurons to an aversive compared to a non-aversive taste, which further resulted in increased  
 447 functional connectivity, implying greater information flow between amygdala and gustatory  
 448 cortex (Grossman et al., 2008). Given adequate cross-talk within the gustatory network (cf. Katz  
 449 et al., 2002b), and given a faster conclusion of hedonic over chemosensory computations, the  
 450 discrimination of any of two tastes could benefit from divergent hedonic information, thereby  
 451 modifying the task to a recognition of taste palatability rather than category (or, alternatively,  
 452 facilitating sensory identification itself). Evolutionarily, humans were likely to benefit from a  
 453 taste system which commands a flexible coding mechanism with the capability to quickly  
 454 incorporate hedonically relevant information. In fact, because the ultimate purpose of tasting is  
 455 to determine whether an organism should ingest or reject a substance, it is only plausible to  
 456 assume that this evaluative process relies considerably on hedonic evaluations, which may take  
 457 precedence over sensory categorization or semantic retrieval. Therefore, the workings of the  
 458 gustatory system appear to be related to what has been reported in the olfactory system (which  
 459 largely coincides in its function to determine approach and avoidance), such that hedonic

460 evaluations are processed in parallel to identification (Olofsson et al., 2013), and often precede  
 461 odor naming (Lawless and Engen, 1977).

462 An alternative, though speculative, explanation of the taste-contrast specificity may be  
 463 found in different taste transduction mechanisms starting in the peripheral gustatory system.  
 464 Bitter and sweet taste are mediated by specialized, taste-specific g-protein-coupled receptors  
 465 (GPCRs), which are expressed in distinct type II taste receptor cells (Chandrashekar et al., 2006),  
 466 and which converge on a common intracellular signaling pathway culminating in ATP release  
 467 (see Roper and Chaudhari, 2017). Interestingly, bitter compounds typically activate numerous  
 468 bitter taste receptors, possibly to ensure detection of potentially toxic bitter-tasting substances via  
 469 redundant activation (Meyerhof et al., 2010). Moreover, bitter and sweet are linked to specific  
 470 behaviors: avoidance and approach, respectively. Hence, it is plausible to assume that the  
 471 separation of sweet and bitter transduction pathways – along with differential encoding of  
 472 palatability (whether the taste is pleasant or unpleasant) – likely contribute to the superior  
 473 discriminability of these two tastes, enabling their discrimination as soon as they are tasted.

474 Salty and sour, on the other hand, are mediated by specific ion-channels expressed in  
 475 neuron-like type III cells (Lewandowski et al., 2016). These are depolarized as a result of intra-  
 476 cellular acidification for sour and possibly also for salty, and convey taste information via action  
 477 potentials (see Roper and Chaudhari, 2017), which may, at least in part, contribute to overall  
 478 faster taste transduction (and faster resulting behavioral responses) compared to GPCR-mediated  
 479 taste categories. Moreover, because taste-induced activations overlap for salty and sour,  
 480 particularly at higher concentrations (Lewandowski et al., 2016), and because taste neurons are  
 481 more broadly tuned with increasing concentrations (Wu et al., 2015), the downstream responses  
 482 to these tastes may be somewhat more ambiguous and required additional processing to  
 483 disentangle the sensory inputs, thereby increasing the processing time for the salty-sour  
 484 discrimination. Of course, differences in the distribution of quality-specific receptor cells may  
 485 have contributed to present findings as well.

486 In conclusion, our results show a close correspondence between the patterns of taste-  
 487 related psychomotor and the earliest electrophysiological responses, suggesting that behavioral  
 488 effects are established early in the gustatory processing cascade during stages associated with  
 489 chemosensory encoding rather than higher-level cognition such as decision-making (see also

490 Wallroth et al., 2018). While detection and discrimination of gustatory stimuli likely occur  
 491 sequentially, hedonic computations which run in parallel to the purely sensory computations may  
 492 facilitate taste identification. Hence, the gustatory processing cascade (including the perceptual  
 493 stages or ‘milestones’ of detection and discrimination) appears to be a variable sequence of  
 494 sensory coding states contingent upon the specific tastes and potentially other contextual factors.

495

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615 **Legends**

616 **Figure 1.**

617 Schematic illustration of the experimental design during the detection and discrimination tasks.  
 618 The first two rows portray examples of visual cues displayed to participants during detection and  
 619 discrimination trials. During each trial, a liquid tastant (black) was embedded in a sequence of  
 620 water pulses. Participants were to speededly respond by button press during both tasks.

621 **Figure 2.**

622 A) Signal strength quantified as the average global field power computed within-subjects as the  
 623 standard deviation of the event-related potentials over 64 electrodes for each of the tastants and  
 624 water over detection trials (left) and discrimination trials (right). Salty and sour tastants show a  
 625 stronger signal than sweet and bitter tastants, but less strongly so for discrimination trials. Note  
 626 that the onset of the liquid stimulation (for all tastes and for water) coincided with the  
 627 presentation of the fixation cross, resulting in a clear GFP response for water as well. B)  
 628 Topographical voltage maps for each taste and task represent the grand-averaged mean over a 50  
 629 ms time window, early during processing (upper row) and surrounding the decoding onset (lower  
 630 row) shown in Table 2 and Figure 3C relative to water. C) Intensity (0 to 100) and D)  
 631 pleasantness ratings (-50 to 50) for the two tastant pairs, salty-sour and sweet-bitter. The colored  
 632 squares show individual participant ratings, the grey lines between two squares indicate that  
 633 these ratings were given by the same participant. Semi-transparent and colored boxplots entail  
 634 the ratings of all participants ( $N = 19$ ); the horizontal dashed line within each box represents the  
 635 median, the bottom and top of the box represent the first and third quartiles, respectively;  
 636 whiskers show 1.5 times the interquartile range. The colors represent the taste. Significance is  
 637 indicated above the plot area: ns  $p > .05$ ; \*  $p < .05$ ; \*\*\*  $p < .001$ .

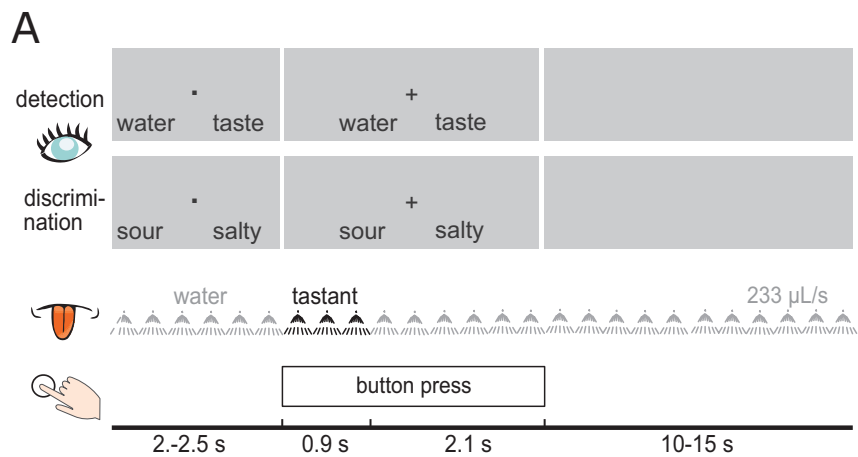
638 **Figure 3.**

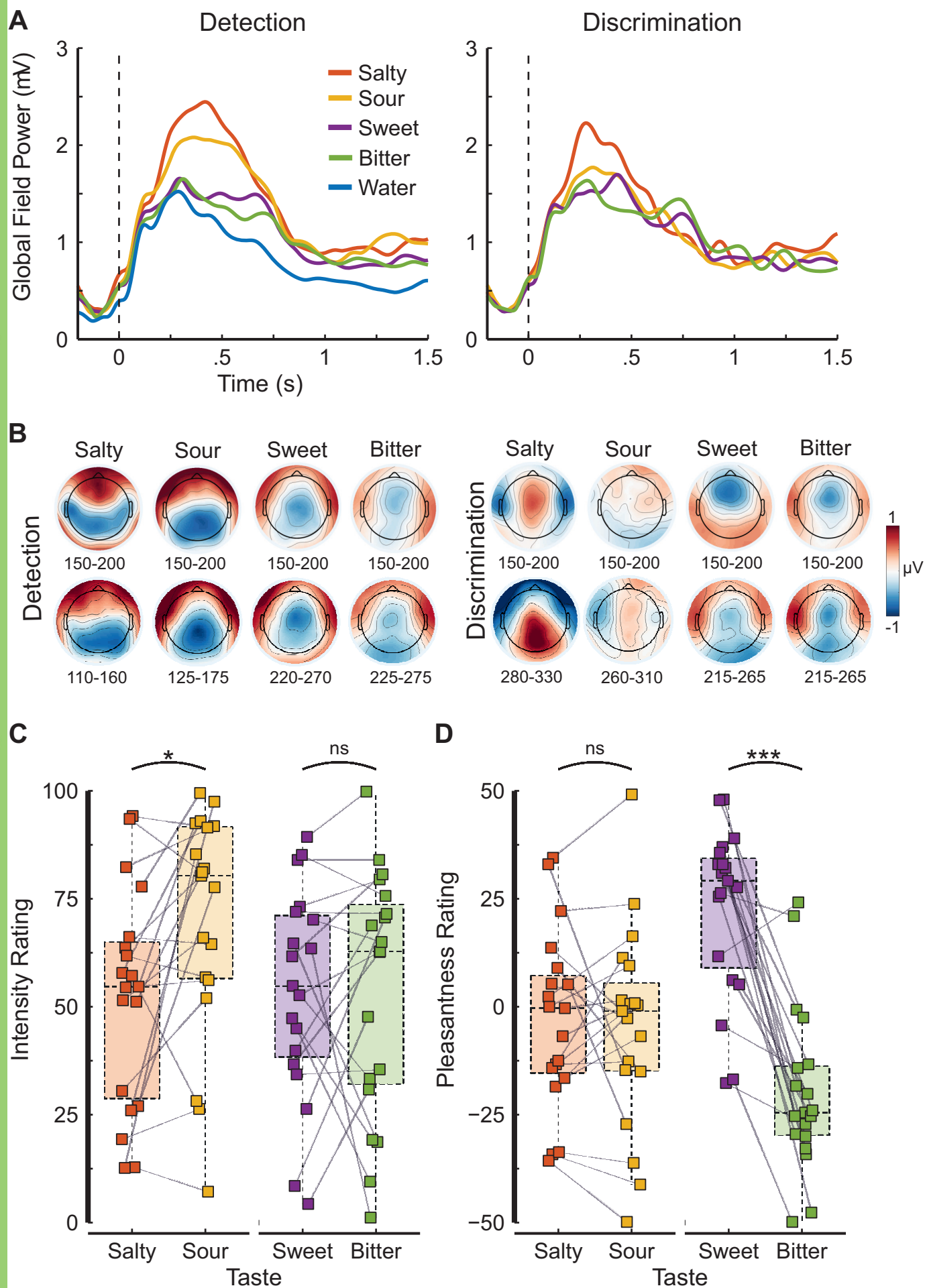
639 A) Average within-subject decoding generalization across time for each of the four tastes by  
 640 task. Detection performance is obtained for the classification of a tastant against water (detection  
 641 task trials); discrimination performance is obtained for the classification between two tastants  
 642 (discrimination task trials). The diagonals of the matrices (identical training and testing time)



643 correspond to the common decoding approach. The x-axis displays training times which  
 644 represents the stability of an *average* taste pattern. The y-axis displays generalization or testing  
 645 times which represents the emergence of the average pattern (x-axis) within individual trials.  
 646 Warm colours reflect average performance increases as compared to chance level (50%), cold  
 647 colours reflect decreases; black contour lines indicate statistical significance of the grand average  
 648 as assessed via one-sided cluster-adjusted binomial tests ( $p < .05$ ). Salty and sour show earlier  
 649 and better detection performance than sweet and bitter, whereas discrimination performance is  
 650 less pronounced than detection performance in either case. B) Behavioral data of the button press  
 651 response times of correct responses and accuracy (average per participant,  $N = 20$ ) colour-coded  
 652 for tasks (blue indicating detection trials, grey discrimination trials). The horizontal line in each  
 653 boxplot represents the median, the bottom and top of the box represent the first and third  
 654 quartiles, respectively; whiskers show 1.5 times the interquartile range, dots indicate outliers.  
 655 Participants are faster and more accurate at detecting salty and sour than they are at  
 656 discriminating the two tastants. Sweet and bitter show no difference in response times but higher  
 657 accuracy at discriminating the two as opposed to detection from water. C) Neural data of onset  
 658 times of above-chance performance (determined at the single-trial level; averaged per  
 659 participant;  $N = 20$  for sweet and bitter tastes, and  $N = 18$  for salty and sour tastes) and of the  
 660 accuracy indicating the percentage of trials for which such an onset was determinable (boxplot  
 661 parameters as in B). The neural findings correspond closely to the behavioral data in that salty  
 662 and sour are classified faster and more accurately in detection trials. Sweet and bitter show no  
 663 significant difference between the two tasks. D) Correlations of the difference values between  
 664 the average discrimination and detection neural onset times and button press response times  
 665 (each point in a graph represents one participant). Color-coded dashed lines represent linear  
 666 regression models; horizontal and vertical grey dashed lines indicate the points of no difference  
 667 between discrimination and detection latencies on the respective axis. The observed effects were  
 668 significantly positively correlated for three of four tastes, such that an early neural difference (or  
 669 lack thereof) corresponded to the same behavioral effect.







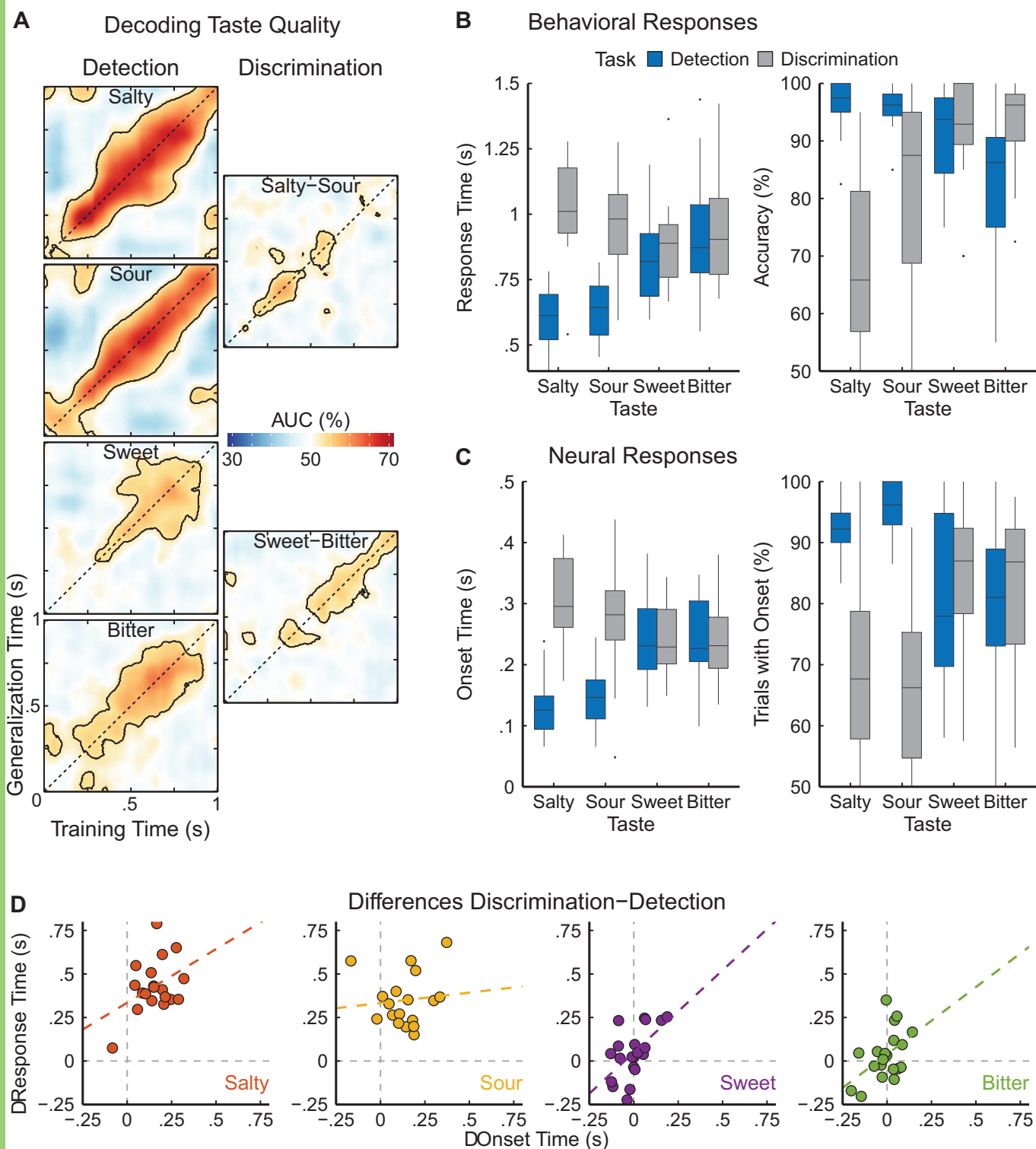


Table 1. Descriptive statistics of response times and accuracies

taste	Detection				Discrimination			
	RT (ms)		Accuracy (%)		RT (ms)		Accuracy (%)	
	M	SEM	M	SEM	M	SEM	M	SEM
Salty	609	24	96.1	1.1	1029	39	67.6	4.3
Sour	642	24	95.9	0.8	964	38	80.6	4.3
Bitter	905	51	81.9	3.2	938	45	93.3	1.7
Sweet	835	37	91.1	1.8	881	36	92.0	2.0
Water	906	38	95.6	1.0	-	-	-	-

RT = reaction time

Table 2. Descriptive statistics of decoding onset times and accuracies

	Detection				Discrimination			
	Onset (ms)		Accuracy (%)		Onset (ms)		Accuracy (%)	
	M	SEM	M	SEM	M	SEM	M	SEM
Salty	136	12	92.2	1.2	304	18	66.8	5.1
Sour	147	11	95.4	1.1	285	25	61.7	4.7
Bitter	250	22	80.6	3.0	242	12	79.5	4.6
Sweet	245	17	80.8	3.1	242	15	80.0	4.7