# Movement strategies when people encounter each other at a bottleneck



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### **Key points**

- The presence of other pedestrians alters the use of space through adjustments in speed, walkway, and shoulder rotation.
- Movement of first person passing a bottleneck in an encounter is comparable to individually moving persons.
- The presence of other pedestrians leads to higher peak shoulder rotation amplitudes as well as an overall increase of rotation.

### Experimental design

Two sets of experiments:

- Participants encounter each other at a bottleneck, and
- Participants pass the bottleneck individually (reference data).

### Variations:

- No. of participants involved in encounter
- Approaching angles of participants
- Normal and hurried motivation

~25 repetitions per setup

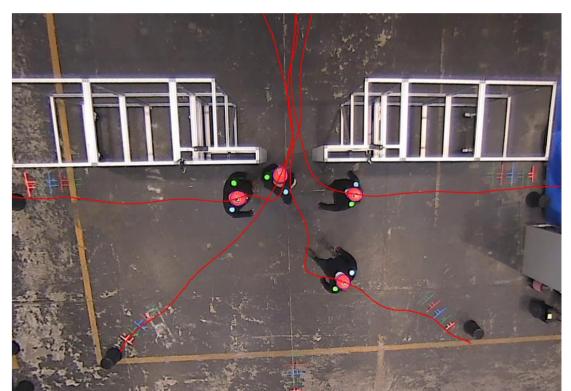
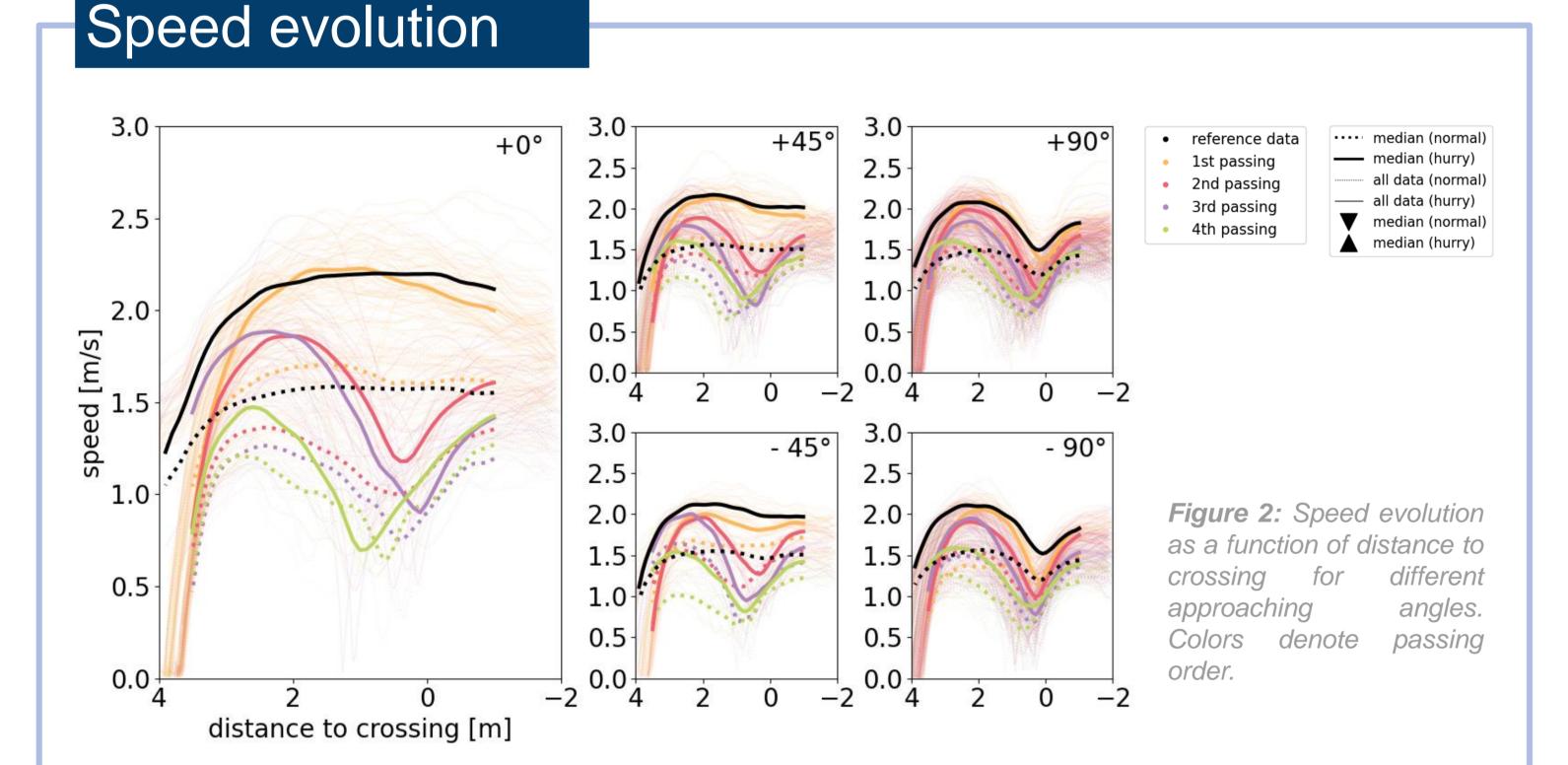
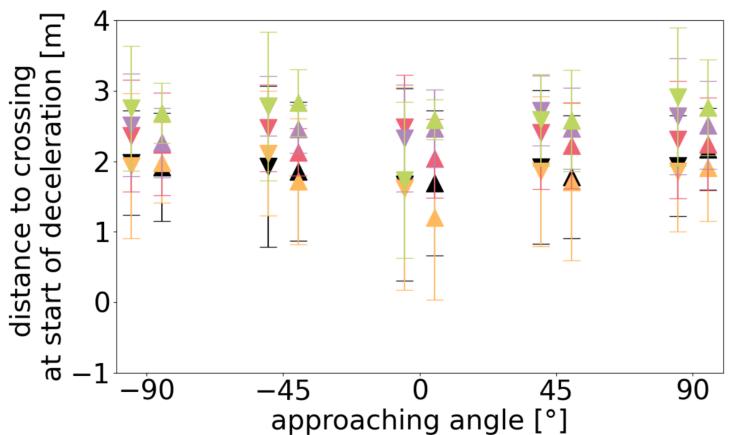


Figure 1: (left) Sketch of experimental setup, coordinate system and position of origin. (right) Snapshot of four person encounter from starting positions at +90°, +45°, -45° and -90°. Head trajectories for each person displayed as red lines.



All participants were equipped with full-body 3D motion capturing suits.

- Speed curve and distance to crossing at the start of deceleration show a dependence on
  - placement in the order of passing,
  - approaching angle,
  - motivation.
- Speed curve and start of deceleration of the person passing 1<sup>st</sup> are comparable to the ones of individually moving pedestrians.



different approaching angles. Colors denote passing order.

Figure 3: Distance to crossing at start of deceleration for

## Walkway displacement

- Larger variability of walkway
  - when people encounter each other compared to reference data,
  - for people passing 1st compared to 2<sup>nd</sup> to 4<sup>th</sup>.
- Greater distance from the wall is maintained during encounter experiments.

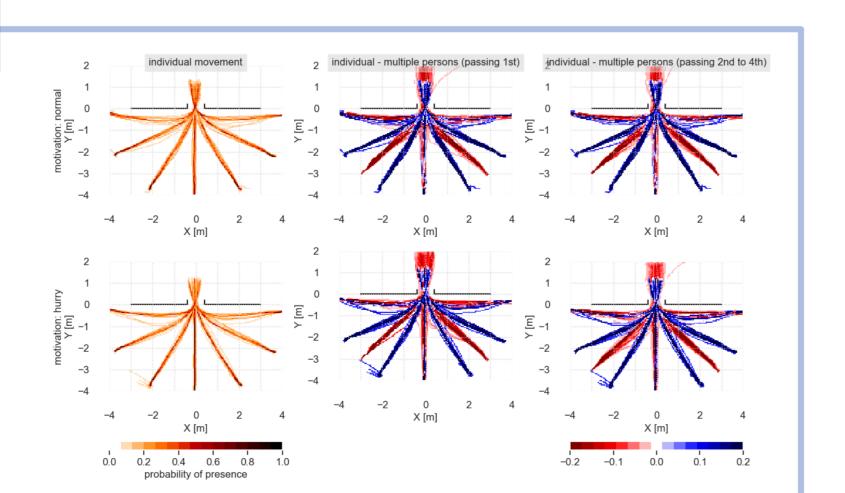
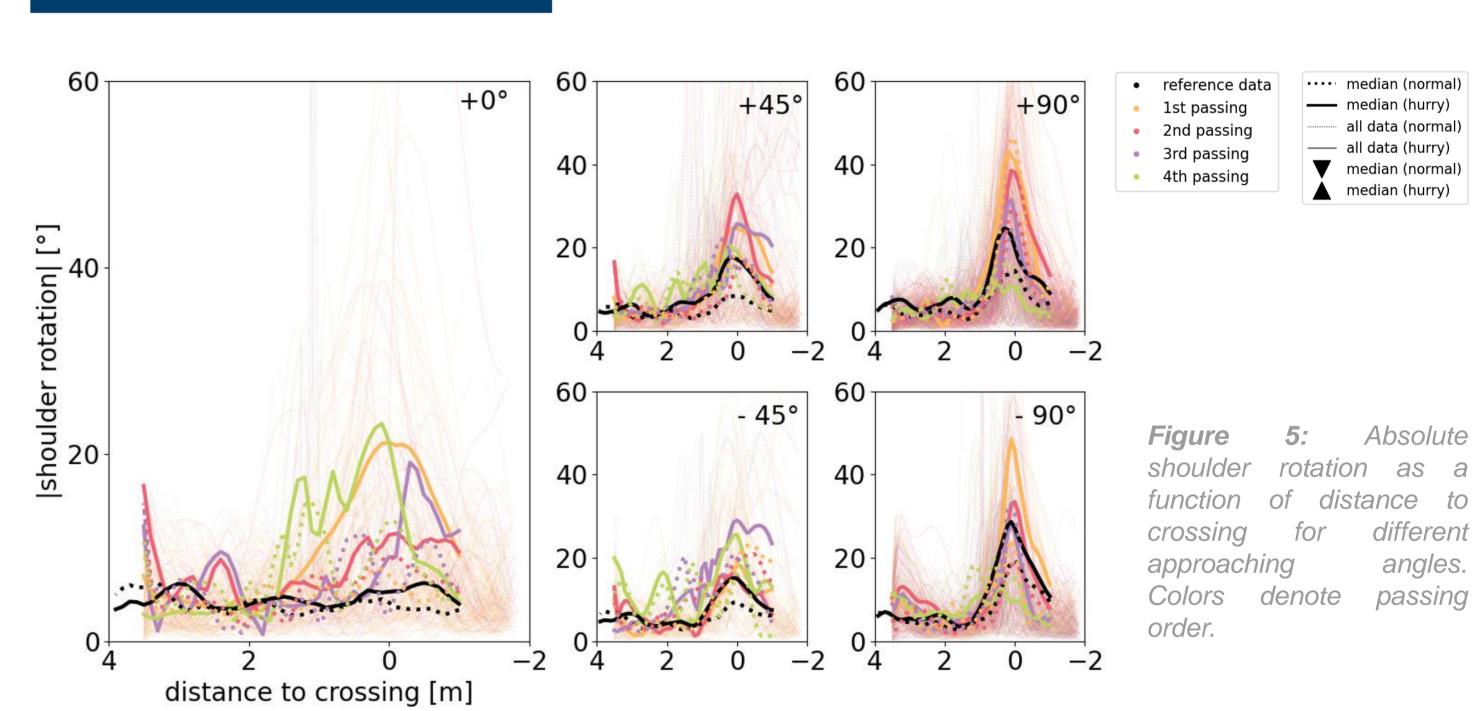


Figure 4: Normalized heatmap of centre of mass trajectory for (upper panels) normal and (lower panels) hurried motivation. Columns show probability of presence for reference data (left), reference data minus persons passing 1<sup>st</sup> (middle) and reference data minus persons passing 2<sup>nd</sup> to 4<sup>th</sup> (right).

### Shoulder rotation



- Definition of shoulder rotation: angle between movement direction and vector pointing from left to right shoulder.
- Maximum amplitude of shoulder rotation is executed close to the crossing of the bottleneck.
- Greater rotation amplitudes
  - in hurried compared to normal walking condition,
  - the larger the approaching angle,
  - in the presence of other pedestrians compared to individual movement.
- Order of maximum shoulder rotation is reversed to the order of passing for large approaching angles.
- Greater cumulative rotation
  - the larger the approaching angle,
  - in the presence of other pedestrians compared to individual movement,
  - the further back one is in the order of passing.

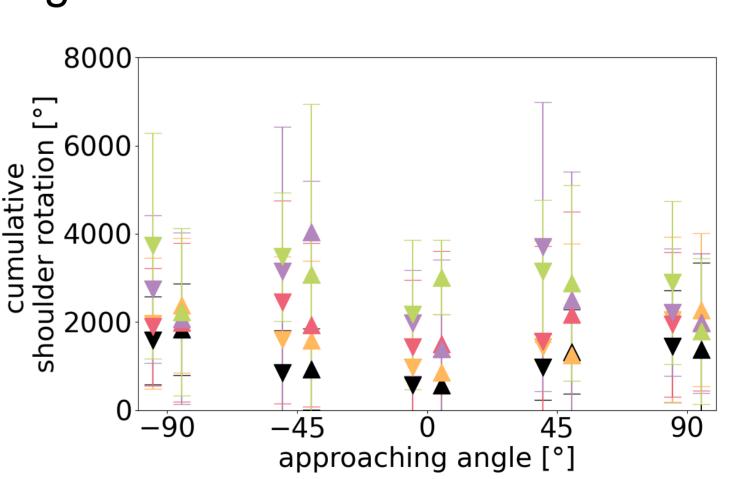


Figure 6: Cumulative sum of absolute shoulder rotation for different approaching angles. Colors denote passing order.



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