



The DEEP-ER way of approaching Exascale I/O and resiliency

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NorduGrid Conference 2015



DEEP and DEEP-ER



EU-Exascale pro

20 partners

Total budget: 28

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Joint duration:

Visit us @ ISC'15 Frankfurt (Germany) 23.-26.07.2015



WWW



How to Address the Exascale Challenges?



- Power consumption
- Heterogeneity
- Huge levels of parallelism
- Programmability
- Scalability
- Resiliency
- Exploding data requirements
- Algorithms and application readiness





DEEP/-ER way



Develop an Exascale architecture tailored to the application requirements

- Match HW characteristics with application scalability patterns
- Exploit benefits of processor heterogeneity
- Profit from new memory technologies
- In an overall energy efficient envelope

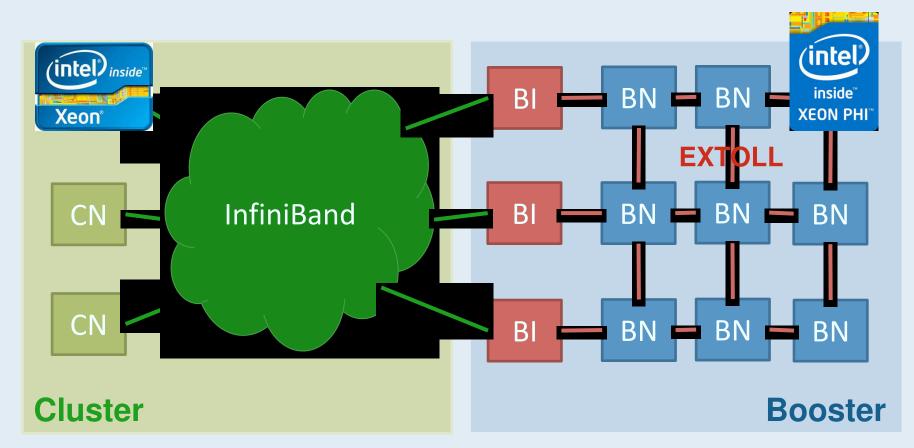
reducing burden onto the programmer

- With a complete software stack based on standard components
- Hiding underlying hardware complexity
- Providing a familiar programming environment
- Including tools to analyse and optimise application performance
- Provide I/O and resiliency capabilities for data-intensive apps.



DEEP-ER Cluster-Booster architecture





Low/Medium scalable code parts

Highly scalable code parts



DEEP hardware





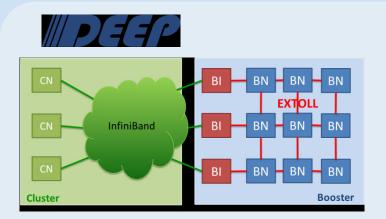


Cluster (128 SB)



Enhance DEEP architecture







Legend:

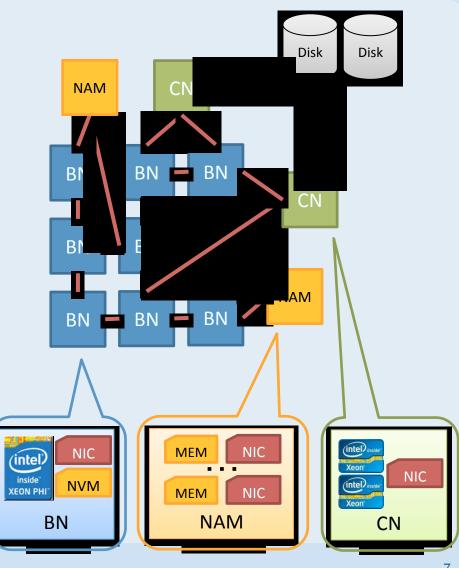
CN: Cluster Node

BN: Booster Node

BI: **Booster Interface**

Network Attached Memory NAM:

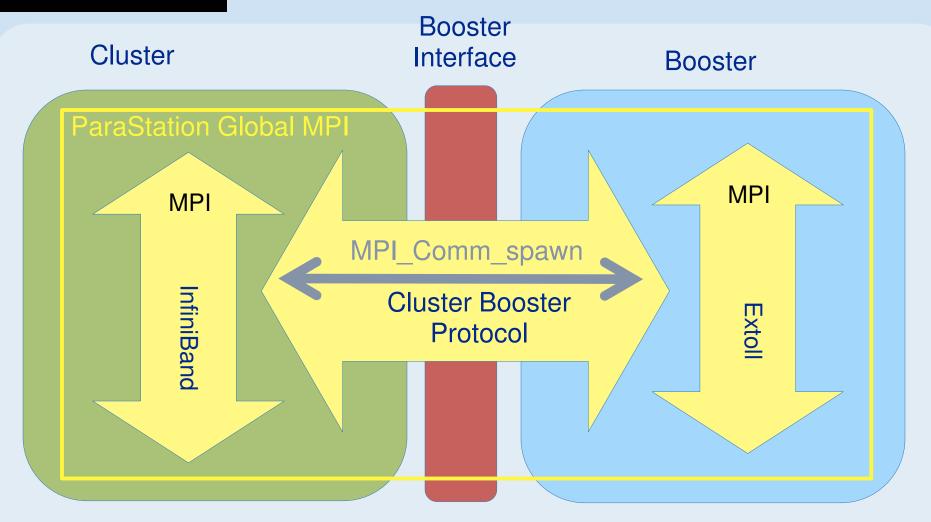
NVM: Non Volatile Memory





Programming environment





OmpSs on top of MPI provides pragmas to ease the offload process



Application running on DEEP/-ER



Source code

Compiler

Application binaries

DEEP Runtime

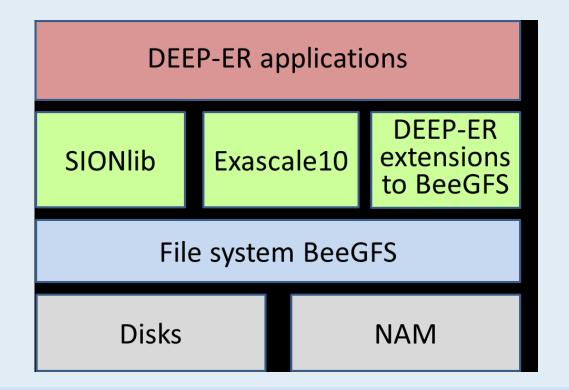
```
int main(int argc, char *argv[]){
   /*...*/
   for(int i=0; i<3; i++){
        foo_mpi(i, ...);}}
                   OmpSs Compiler
      Cluster
                                         Booster
                                        Executable
    Executable
                ParaStation Global MPI
                DEEP Runtime
Cluster MPI
                                           Booster MPI
                   OmpSs Runtime
                             B \cap O S
```



Scalable I/O



- Goal: Improve I/O scalability on all usage-levels
 - BeeGFS leverages architecture and novel memory technologies
 - Extended I/O APIs combine performance with ease of use



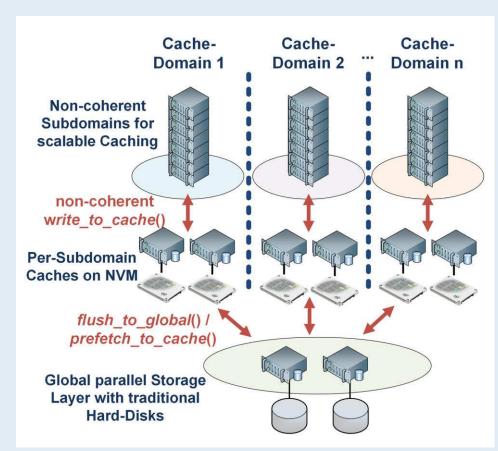


I/O software





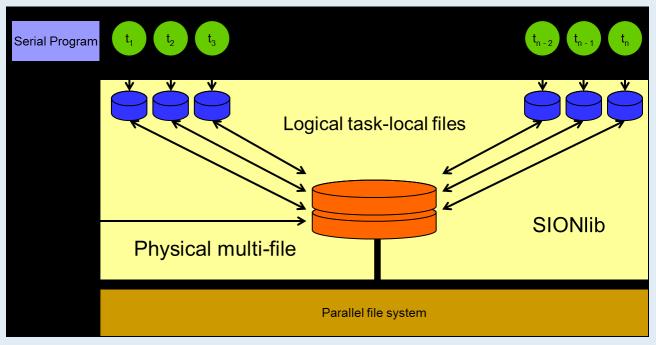
- Support underlying hardware
- Two instances:
 - Global FS on HDD server
 - Cache FS on NVM at node
- API for cache domain handling
- Synchronous version implemented
- WIP Asynchronous version ongoing
- Functionality to set stripe-size at user-level implemented
- Exploits user knowledge to decide the placement of physical data in the file system
- ✓ Co-design request from applications











Status:

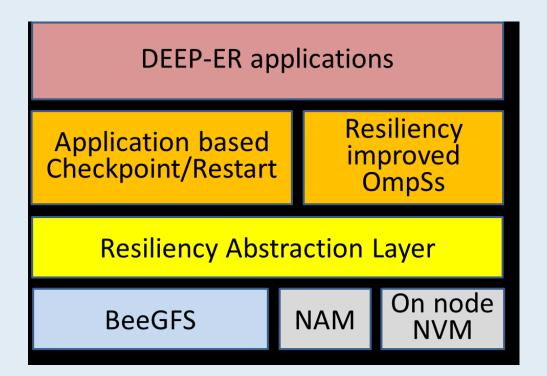
- Restructuration of communication layers
- Used by applications for I/O and checkpointing
- Coordination with SCR for buddy checkpointing
- WIP Support BeeGFS cache FS



Resiliency



- Hierarchical, distributed checkpoint/restart scheme
 - Multi-level checkpointing/restart: NVM, NAM, HDD storage
 - OmpSs extensions for automatic task resiliency





Application-based C/R

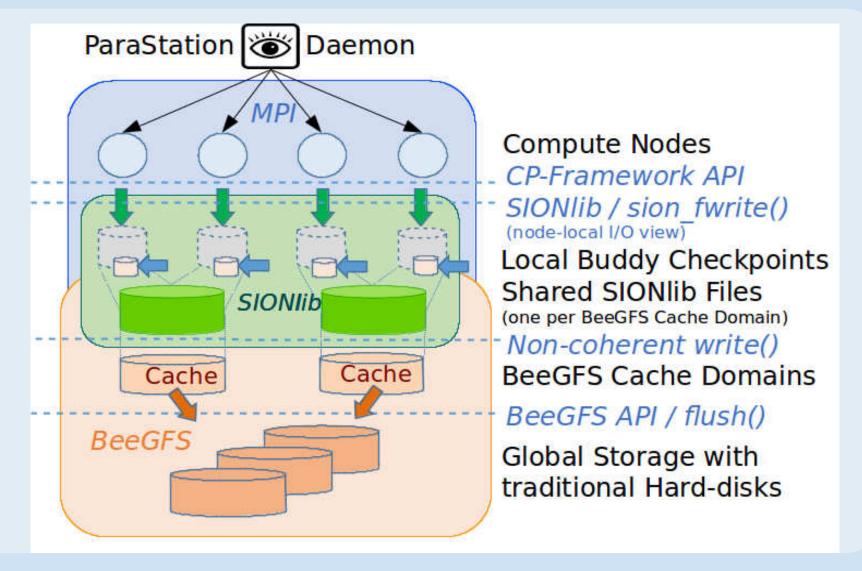


- More efficient than transparent system-wide strategies
 - Based on SCR (library developed at LLNL)
- Checkpoint/Restart (C/R) layer will
 - Give application hints on when and where to checkpoint
 - Event-driven Monte Carlo failure model + analytical closed formula
 - Hide meta-data handling from user
- Combine local and global strategies
 - High frequency of local checkpoints
 - Intermediate frequency of buddy checkpoints → use SIONlib and BeeGFS
 - Low frequency of global FS checkpoint → use SIONlib and BeeGFS
- Explore the use of new memory technologies (NAM)



Checkpointing Integration SCR/SIONlib/BeeGFS







Task-based C/R



Implemented on:

- Straightforward idea:
 - Save the inputs of the task before running it
 - In case of failure, re-execute the task with the original inputs



- Task-based resiliency provides:
 - A transparent, fine grained and lightweight protection against transient errors
 - Recovers from remote task offloads
- Status:
 - Design completed
- WIP Implementation ongoing
- WIP Investigation ongoing on integration with both ParaStation MPI and SCR



Applications

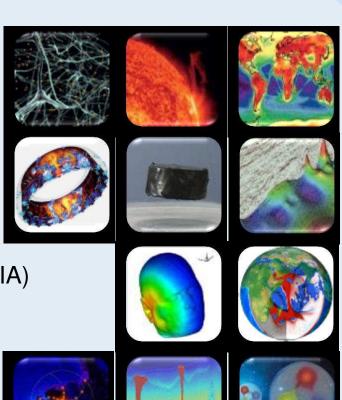


DEEP + DEEP-ER applications

- Brain simulation (EPFL)
- Space weather simulation (KULeuven)
- Climate simulation (CYI)
- Computational fluid engineering (CERFACS)
- High temperature superconductivity (CINECA)
- Seismic imaging (CGG)
- Human exposure to electromagnetic fields (INRIA)
- Geoscience (BADW-LRZ)
- Radio astronomy (Astron)
- Oil exploration (BSC)
- Lattice QCD (UREG)

Goals

- Gather requirements for co-design
- Evaluation of DEEP/-ER architecture and programmability





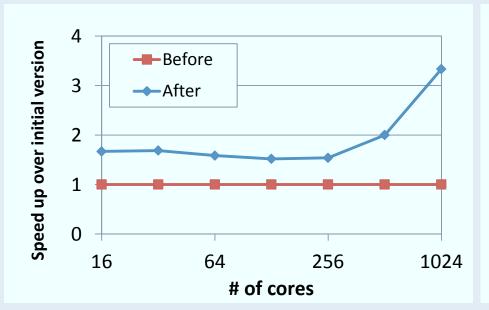
Inria



Results will be presented at PARCO2015*

Improvements applied below:

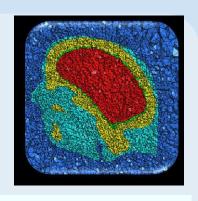
- Non-blocking communication
- Renumbering scheme
- Vectorisation and locality

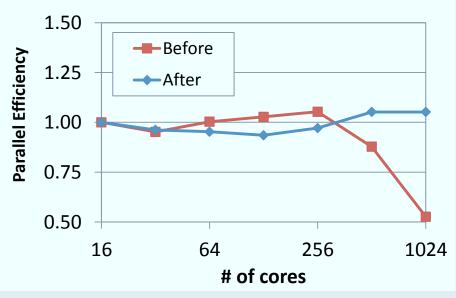


Performance improvement up to 3.3x

Setup:

- Human head
- DEEP Cluster
- Mesh: 1.8 million cells
- 16 processes per node
- Pure MPI.
- P1 approximation.





Almost perfect parallel efficiency now



DEEP Status (M42)



Hardware status:

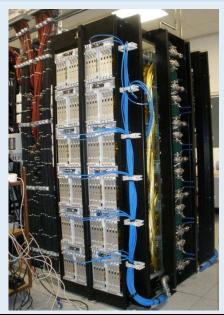
- DEEP Cluster (@JSC) → Applications work
- Full Booster (384 KNCs) → in bring-up
- Energy Efficiency Evaluator (16 KNCs) (@LRZ)
- ASIC Evaluator (32 KNCs) → under installation

Software status:

- Development completed
- Installation on first Booster Chassis done
- Tuning and optimization ongoing

Scientific Applications:

- Optimised and benchmarked in several platforms
- Demonstration on DEEP Booster will start now







DEEP-ER Status (M18)



Hardware status:

- Overall design finished
- Prototype under development
- NAM in development
- NVM good performance with applications

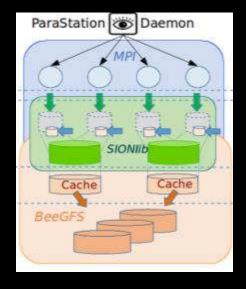
Software status:

- Programming environment from DEEP
- Being extended for I/O and resiliency
 - I/O: BeeGFS, SIONlib, Exascale10
 - SCR, task-based resiliency, failure model

Scientific Applications:

- Applications analysed, various optimisations done
- I/O and checkpointing strategies identified





Duday Checkpoint



Take-aways



- **DEEP**: Develop the Cluster-Booster architecture
 - Handles heterogeneity in an innovate way
 - Maps application (scalability) characteristics onto hardware
 - Easy-to-use and familiar programming environment
- DEEP-ER: addresses I/O and resiliency
 - Explores new memory technologies
 - Develops scalable I/O strategies
 - Resiliency strategies:
 - Multi-level checkpoint/restart
 - Task-based resiliency
- Using a high variety of applications for co-design and demonstration



Want to know more?



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Partners



















KU LEUVEN



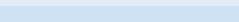












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