

# OpenPOWER: First Results for Scientific Applications

2015 July 1st | Paul F Baumeister, Thorsten Hater, Dirk Pleiter | JSC

# Outline

## OpenPOWER

- HPC roadmap

- POWER architecture

## Applications

- Electronic structure

- Electrodynamics

- Image registration

## Summary

# OpenPOWER

Who is involved?



and many others

Roadmap foresees a tighter integration of GPU and CPU:  
faster and coherent attachment via NVLINK

- ! usual attachment CPU-GPU 16x PCIe 3.0 ~16 GB/s
- ! starting from Pascal GPU-GPU NVlink ~80 GB/s
- ! starting from Volta NVlink 2.0 ~200 GB/s

# OpenPOWER test system at JSC

4 nodes connected via 1Gb Ethernet

each node = dual socket POWER8 824 47L with 256 GByte DDR3  
+ 2! K40 with 12 GByte GDDR5 each

each K40 = 15 SMX ! 192 CUDA cores @745--875 MHz

each P8 socket = 10 cores @2.0--3.7 GHz

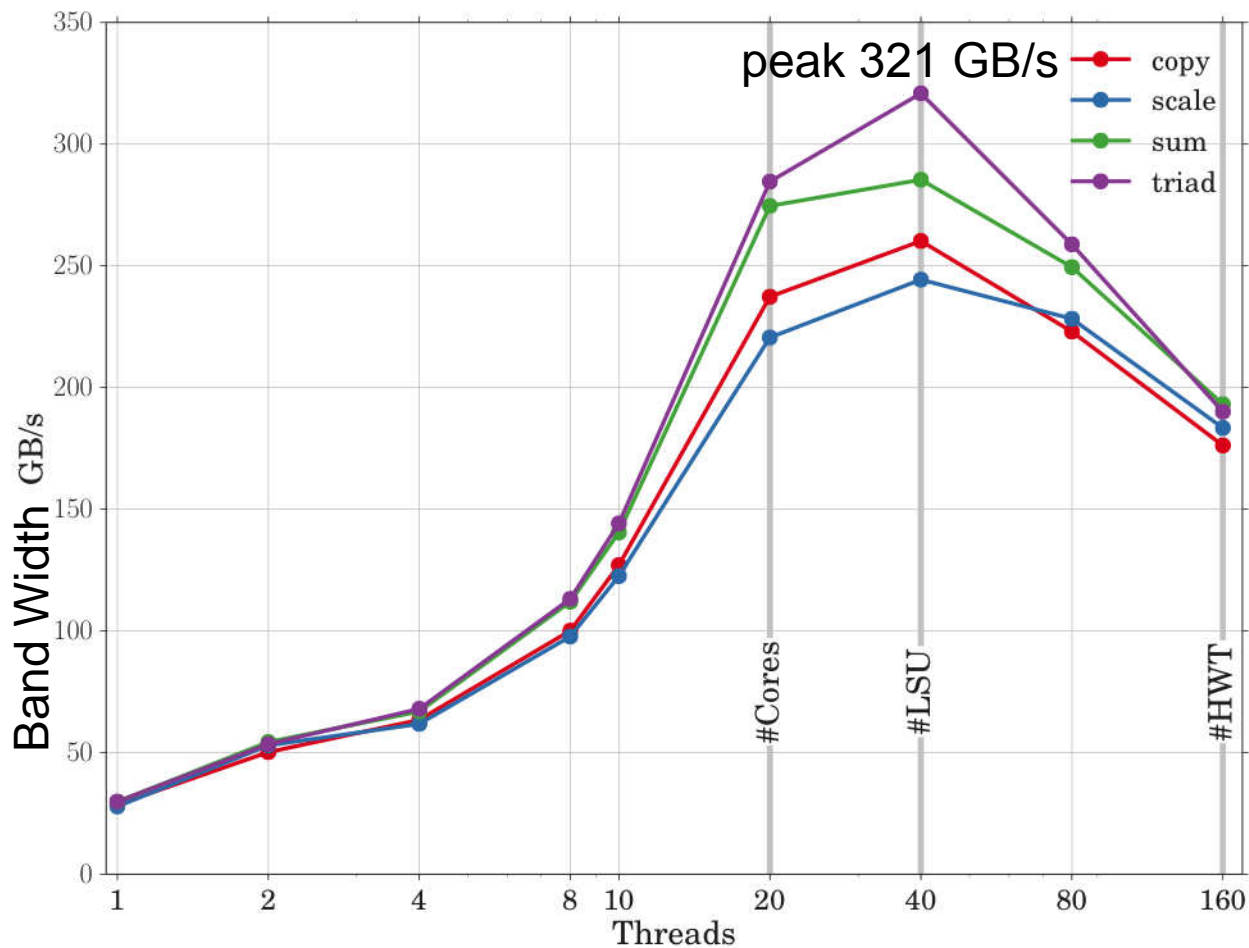
each P8 core = 64 kB L1d\$, 32 kB L1i\$, 512 kB L2\$, 8 MB L3\$

OS: ubuntu 14.10

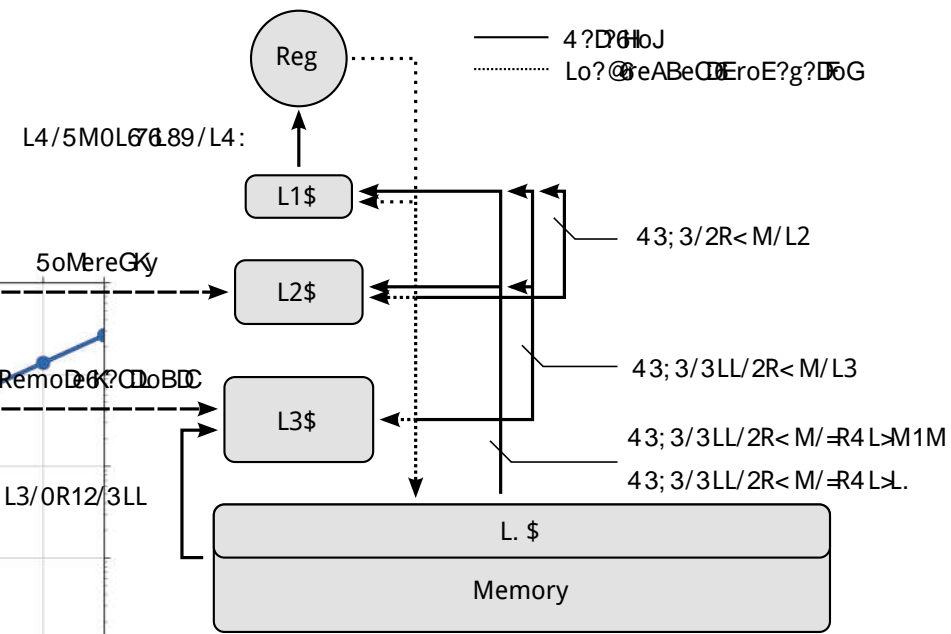
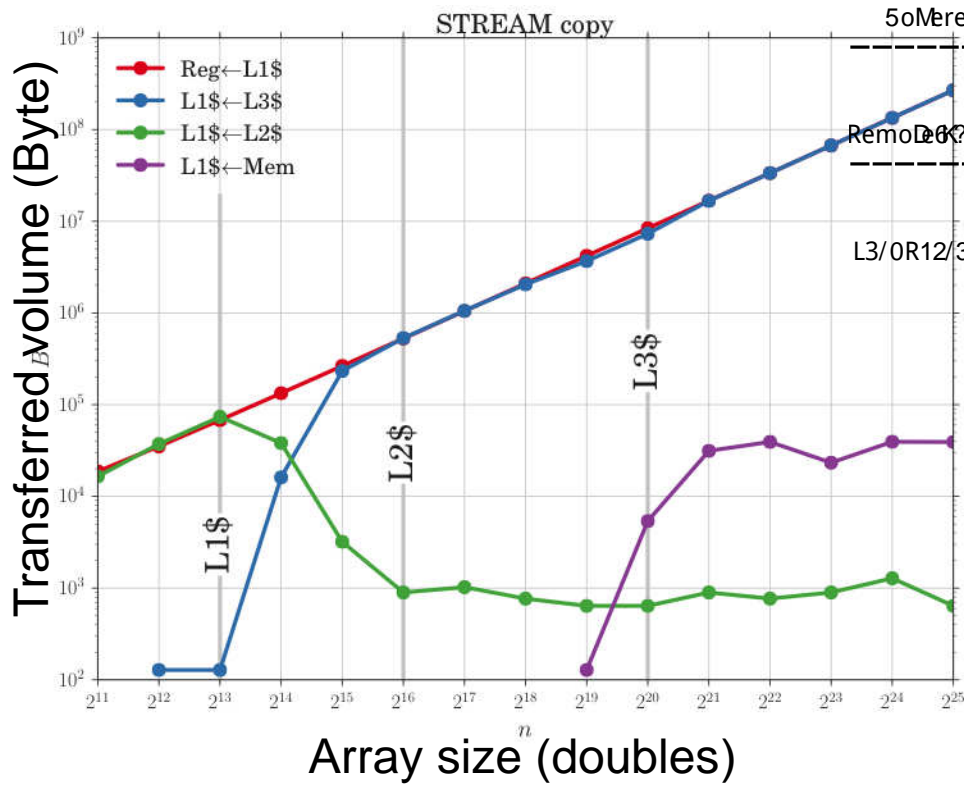


# STREAM Micro-Benchmark on POWER8

Median values of the measured effective memory BandWidth

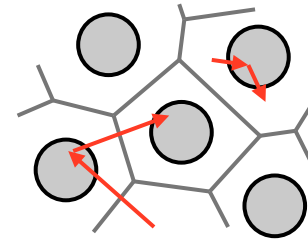


# POWER8 memory model analyzed by hardware counters



Most memory processes can be monitored by the corresponding hardware counters accessible by PAPI 5.3.2 natives on POWER8

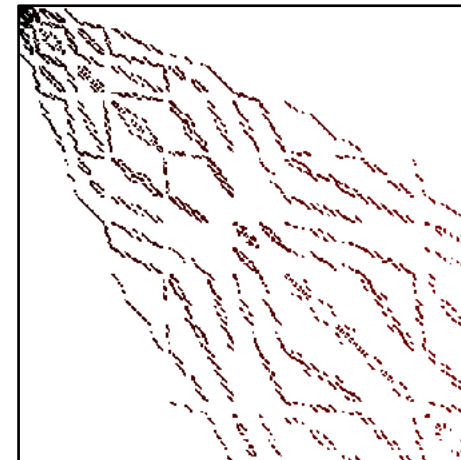
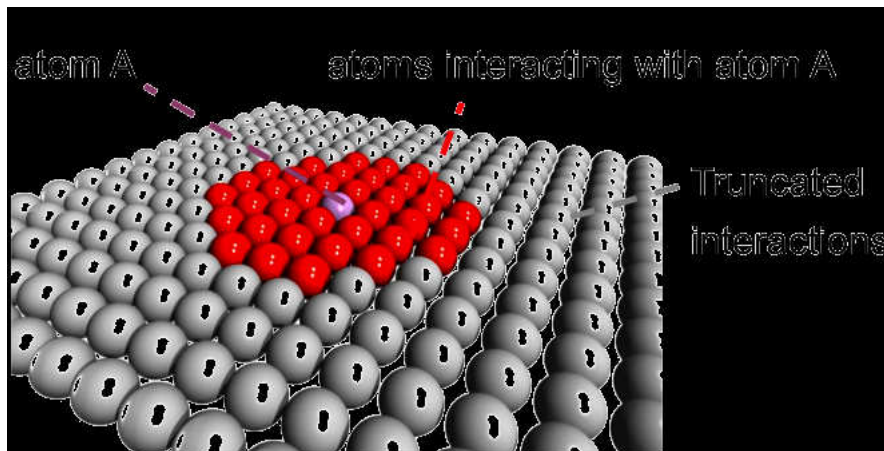
# Application 1: KKRnano



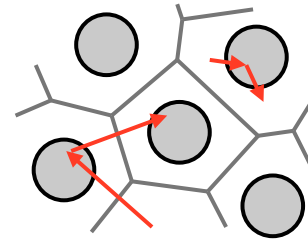
- ! Material science simulation based on density functional theory
- ! Solves the Helmholtz equation with an iterative QMR solver
- ! Block-sparse matrix times block vector

each block is a complex  $16! \cdot 16$  matrix

arithmetic intensity  $\sim 4.0$  Flop/Byte (good for CPU, low for GPU)



# Porting KKRnano to GPUs



- ! Solver calls sparse matrix action  $O(10^3)$  times
- ! Porting the full QMR solver to the GPU to avoid memory transfers
- ! Block-matrix and Block-vector operations expressed in cuBLAS and cuSPARSE calls
- ! Data transfer CPU-GPU is  $\sim 80$  MiByte !  $N_{\text{atoms}} / N_{\text{MPI}}$  needed only once per solver invocation

# Results on KKRnano

POWER8 (20 cores)

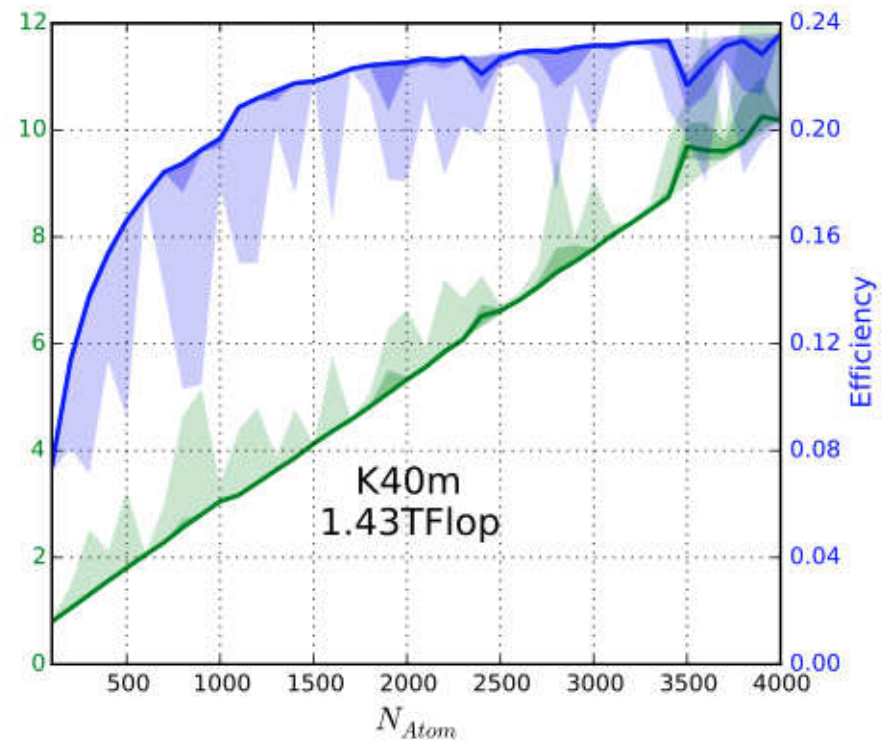
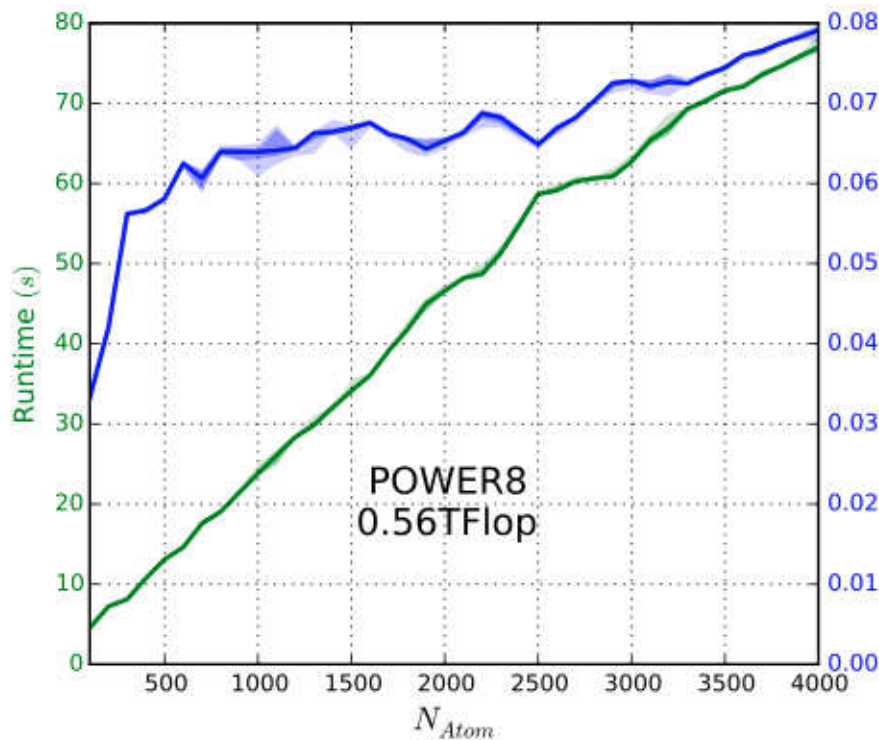
320 GByte/s

560 GFlop/s

NVIDIA K40m

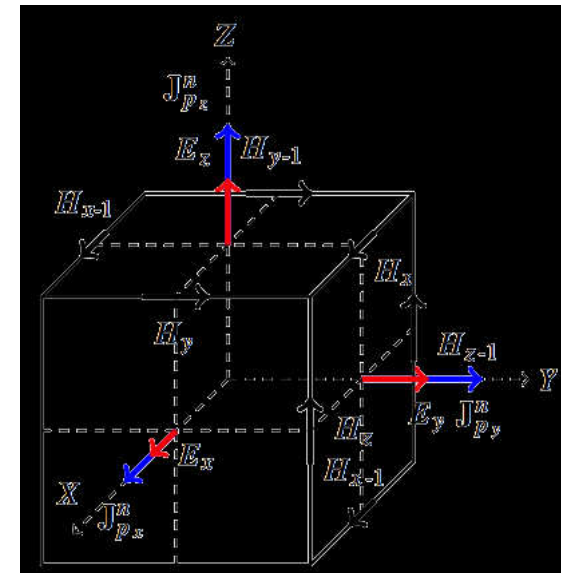
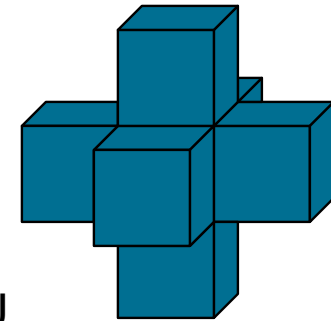
288 GByte/s

1430 GFlop/s



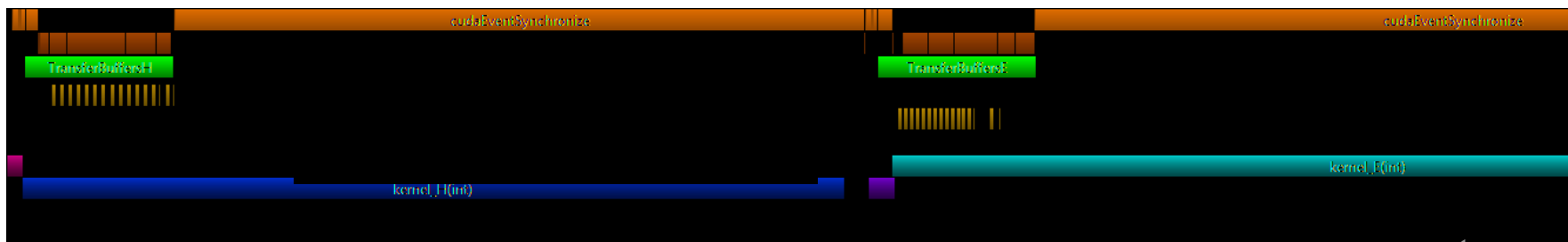
# Application 2: B-CALM

- ! Solves Maxwell equations in dispersive media
- ! Finite Difference in the Time Domain
- ! 1D or 2D spatial domain decomposition for multi-GPU
- ! Memory BandWidth limited due to low order stencil

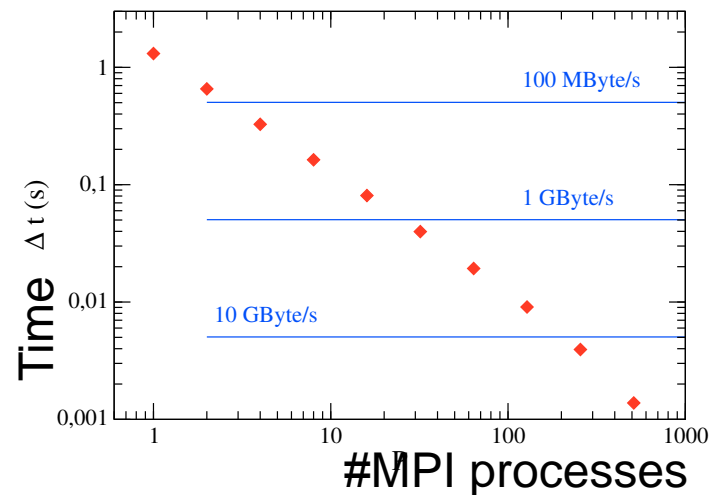


# B-CALM: communication hiding

- ! Overlap MPI communication and bulk-computation
- ! GPU-GPU transfer time determines the minimum bulk work per node

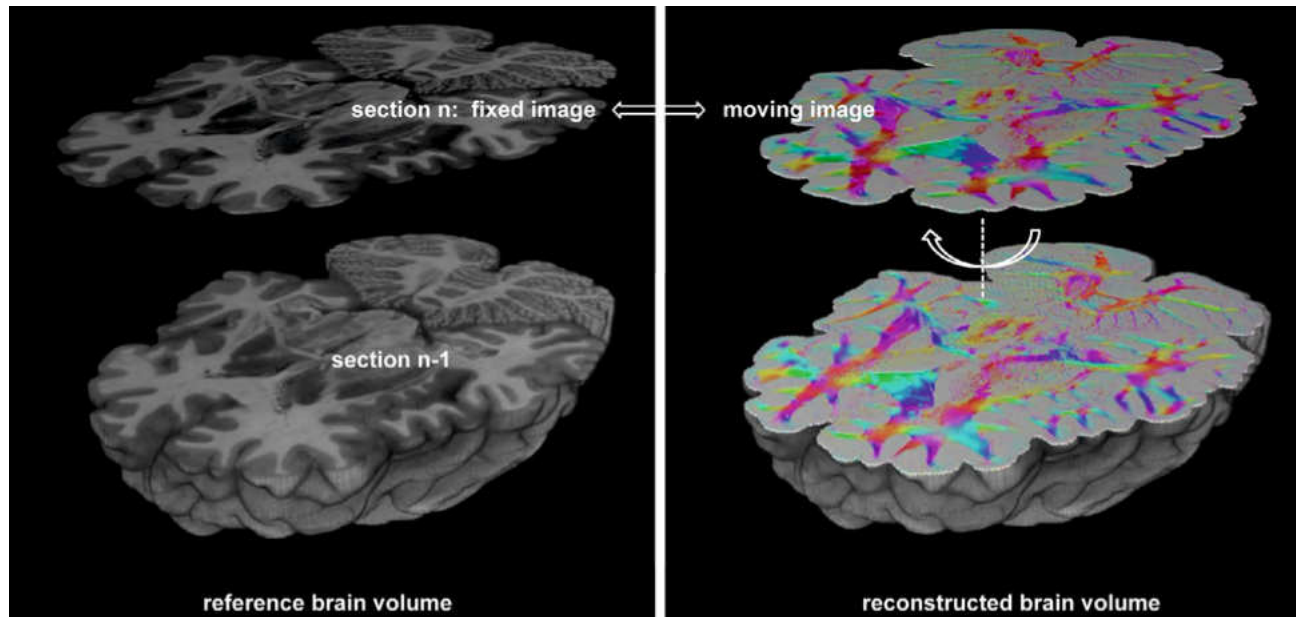


Simple performance model  
(1D domain decomposition)



# Application 3: juBrain

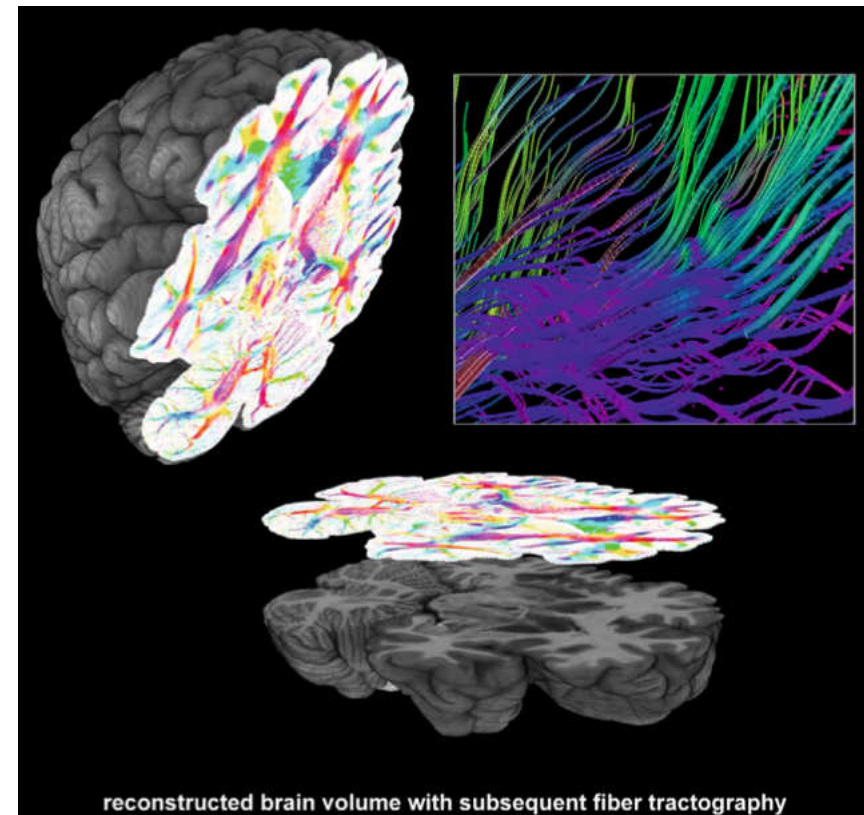
Reconstruction of neural networks in a postmortem brain  
 Polarized Light Imaging resolves axon orientation



Images much larger than GPU memory ! 2D domain decomposition

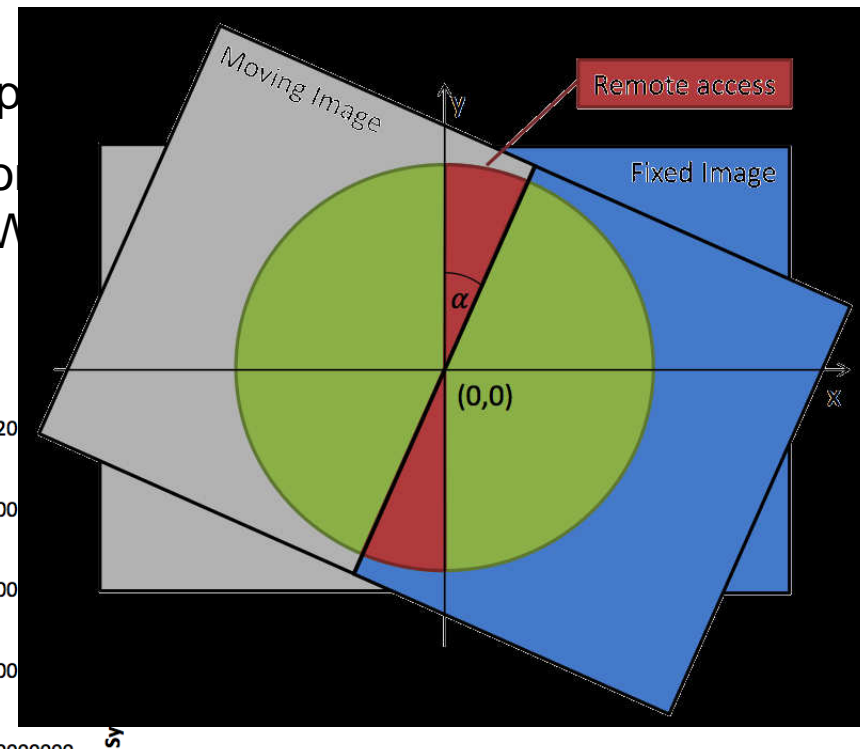
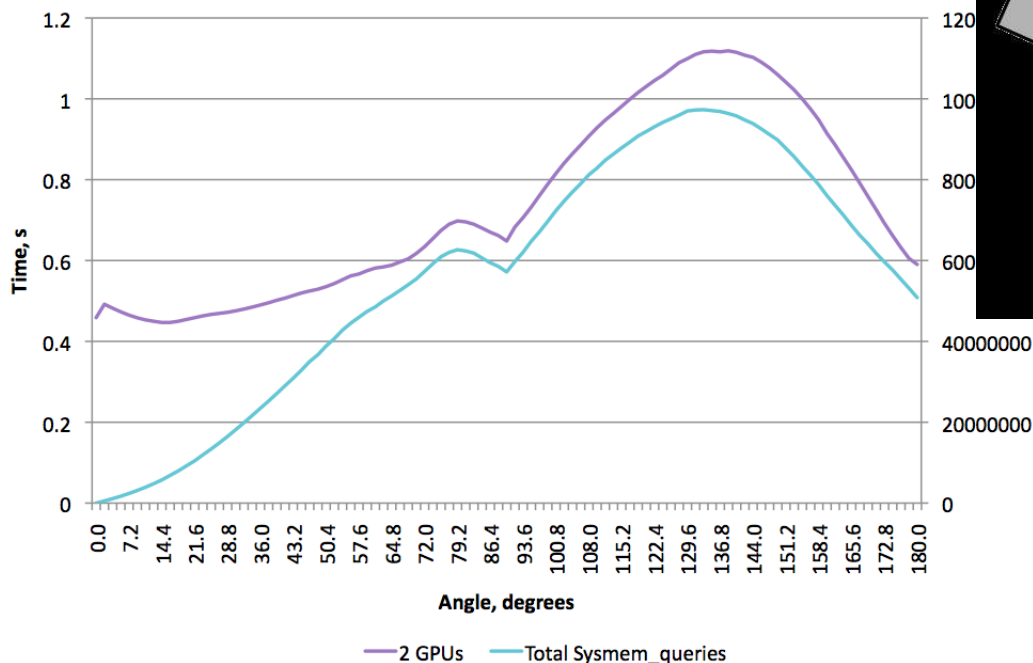
# juBrain: streaming

Reconstruct brain volume  
with fiber trajectory from slices



# juBrain: Link speed matters

- ! Iterative optimizer invokes image interpolation
- ! Metric performance depends on rotation angle and host-to-device transfer BW
- ! Runtime increases up to 2.2x



# Summary

Three different cases of scientific applications:

- ! CPU-GPU transfers are negligible compared to compute
- ! CPU-GPU link speed determines minimum local work
- ! Tighter integration of CPU and GPU necessary

ToDo

- ! understand CPU performance of KKRnano

Acknowledgment

Andrew Adinets (NVIDIA Application Lab), Jiri Kraus (NVIDIA)



# References

[www.nvidia.com/](http://www.nvidia.com/)

A. Adinetz, J. Kraus, et al., EuroPar2013: LNCS Vol. 8374 (2014)  
pp208-217

A. V. Adinetz , Paul F. Baumeister, et al., PMBS14, New Orleans,  
(Nov2014)

Thiess, A. and Zeller, R. et al., PhysRevB 85 (Jun2012) 235103