

multimatch_gaze: The MultiMatch algorithm for gaze path comparison in Python

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DOI: 10.21105/joss.01525

Software

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Submitted: 17 May 2019 **Published:** 05 July 2019

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Summary

The similarity of scan paths, the trace of eye-movements in space and time, offers insights into commonalities and differences of viewing behavior within and between observers. In addition to the quantification of position and order of a series of eye-movements, a comparison between them adds an insightful dimension to the traditional analysis of eyetracking data. For example, scan path comparisons are used to study analogy-making (French, Glady, & Thibaut, 2017), visual exploration and imagery (Johansson, Holsanova, & Holmqvist, 2006), habituation in repetitive visual search (Burmester & Mast, 2010), or spatial attention allocation in dynamic scenes (Mital, Smith, Hill, & Henderson, 2011). The method is applied within individuals as a measure of change (Burmester & Mast, 2010), or across samples to study group differences (French et al., 2017). Therefore, in recent years, interest in the study of eye movement sequences has sparked the development of novel methodologies and algorithms to perform scan path comparisons. However, many of the contemporary scan path comparison algorithms are implemented in closed-source, non-free software such as Matlab.

multimatch-gaze is a Python based reimplementation of the MultiMatch toolbox for scan path comparison, originally developed by (Jarodzka, Holmqvist, & Nyström, 2010) and implemented by (Dewhurst et al., 2012) in Matlab. This algorithm represents scan paths as geometrical vectors in a two-dimensional space: Any scan path is built up of a coordinate vector sequence in which the start and end position of vectors represent fixations, and the vectors represent saccades. Two such vector sequences are, after optional simplification based on angular relations and amplitudes of saccades, compared on the five dimensions "vector shape", "vector length (amplitude)", "vector position", "vector direction", and "fixation duration" for a multidimensional similarity evaluation.

This reimplementation in Python aims at providing an accessible, documented, and tested open source alternative to the existing MultiMatch toolbox. The algorithm is an established tool for scan path comparison (N. C. Anderson, Anderson, Kingstone, & Bischof, 2015), and improved availability aids adoption in a broader research community. multimatch-gaze is available from its Github repository and as the Python package multimatch-gaze via pip install multimatch-gaze. The module contains the same functionality as the original Matlab toolbox, that is, scan path comparison with optional simplification according to user-defined thresholds, and it provides this functionality via a command line interface or a Python API.

Data for scan path comparison can be supplied as nx3 fixation vectors with columns corresponding to x-coordinates, y-coordinates, and duration of the fixation in seconds (as for the original Matlab toolbox). Alternatively, multimatch-gaze can natively read in event detection output produced by REMoDNaV (Dar, Wagner, & Hanke, 2019), a velocity-based eye



movement classification algorithm written in Python. For REMoDNaV-based input, users can additionally specify whether smooth pursuit events in the data should be kept in the scan path or discarded.

Acknowledgements

We thank Dr. Richard Dewhurst for kindly and swiftly providing the original Matlab code for the MultiMatch toolbox via e-mail and being supportive of an open source implementation.

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